

# Package ‘calcite’

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**Title** Bindings to the Calcite Design System 'JavaScript' Component Library

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**Description** Provides access to the 'Calcite Design System' 'javascript' components via integration with the 'htmltools' and 'shiny' packages. Pre-built and interactive components can be used to generate either static html or interactive web applications. Learn more about the 'Calcite Design System' at <https://developers.arcgis.com/calcite-design-system/>.

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**Author** Josiah Parry [aut, cre] (<<https://orcid.org/0000-0001-9910-865X>>)

**Maintainer** Josiah Parry <josiah.parry@gmail.com>

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---

calcite\_accordion      *Create a Accordion component*

---

## Description

Create a Accordion component

## Usage

```
calcite_accordion(...)
```

## Arguments

...                    named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
appearance	appearance	Specifies the appearance of the component.
iconPosition	icon-position	Specifies the placement of the icon in the header.
iconType	icon-type	Specifies the type of the icon in the header.
scale	scale	Specifies the size of the component.
selectionMode	selection-mode	Specifies the selection mode of the component, where: "multiple" allows any number of

### Slots:

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding <code>calcite-accordion-items</code> . <code>calcite-accordion</code> cannot be nested, however <code>calcite</code>

## Value

an object of class `calcite_component` which is a subclass of `shiny.tag`

## References

[Official Documentation](#)

## Examples

```
calcite_accordion()
```

---

 calcite\_accordion\_item

*Create a AccordionItem component*


---

**Description**

Create a AccordionItem component

**Usage**

```
calcite_accordion_item(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
description	description	Specifies a description for the component.
expanded	expanded	When <code>true</code> , the component is expanded.
heading	heading	Specifies heading text for the component.
iconEnd	icon-end	Specifies an icon to display at the end of the component.
iconFlipRtl	icon-flip-rtl	Displays the <code>iconStart</code> and/or <code>iconEnd</code> as flipped when the element direction is right-to-left (" <code>rtl</code> ").
iconStart	icon-start	Specifies an icon to display at the start of the component.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding custom content, including nested <code>calcite-accordion-items</code> .
actions-end	A slot for adding <code>calcite-actions</code> or content to the end side of the component's header.
actions-start	A slot for adding <code>calcite-actions</code> or content to the start side of the component's header.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_accordion_item()
```

---

calcite_action	<i>Create a Action component</i>
----------------	----------------------------------

---

**Description**

Create a Action component

**Usage**

```
calcite_action(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
active	active	When <code>true</code> , the component is highlighted.
alignment	alignment	Specifies the horizontal alignment of button elements with text content.
appearance	appearance	Specifies the appearance of the component.
compact	compact	When <code>true</code> , the side padding of the component is reduced.
disabled	disabled	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.
icon	icon	Specifies an icon to display.
iconFlipRtl	icon-flip-rtl	When <code>true</code> , the icon will be flipped when the element direction is right-to-left (" <code>rtl</code> ").
indicator	indicator	When <code>true</code> , displays a visual indicator.
label	label	Specifies the label of the component. If no label is provided, the label inherits what's provided by the parent component.
loading	loading	When <code>true</code> , a busy indicator is displayed.
messageOverrides	NA	Use this property to override individual strings used by the component.
scale	scale	Specifies the size of the component.
text	text	Specifies text that accompanies the icon.
textEnabled	text-enabled	Indicates whether the text is displayed.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding a <code>calcite-icon</code> .
tooltip	<b>Deprecated</b> Use the <code>calcite-tooltip</code> component instead.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_action()
```

---

<code>calcite_action_bar</code>	<i>Create a ActionBar component</i>
---------------------------------	-------------------------------------

---

**Description**

Create a ActionBar component

**Usage**

```
calcite_action_bar(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>actionsEndGroupLabel</code>	<code>actions-end-group-label</code>	Specifies the accessible label for the last <code>calcite-action-group</code> .
<code>expandDisabled</code>	<code>expand-disabled</code>	When <code>true</code> , the expand-toggling behavior is disabled.
<code>expanded</code>	<code>expanded</code>	When <code>true</code> , the component is expanded.
<code>layout</code>	<code>layout</code>	Specifies the layout direction of the actions.
<code>messageOverrides</code>	NA	Use this property to override individual strings used by the component.
<code>overflowActionsDisabled</code>	<code>overflow-actions-disabled</code>	Disables automatically overflowing <code>calcite-actions</code> that won't fit in the container.
<code>overlayPositioning</code>	<code>overlay-positioning</code>	Determines the type of positioning to use for the overlaid content. Use <code>static</code> for absolute positioning, <code>relative</code> for relative positioning, and <code>fixed</code> for fixed positioning.
<code>position</code>	<code>position</code>	Arranges the component depending on the element's <code>dir</code> property.
<code>scale</code>	<code>scale</code>	Specifies the size of the expand <code>calcite-action</code> .

**Events:**

The following events are observed by shiny:

Event	Description
calciteActionBarToggle	Fires when the expanded property is toggled.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-actions that will appear at the top of the component.
bottom-actions	<b>Deprecated</b> Use the "actions-end" slot instead. A slot for adding calcite-actions that will appear at the bottom of the component.
actions-end	A slot for adding calcite-actions that will appear at the end of the component, prior to the collapse/expand toggle.
expand-tooltip	A slot to set the calcite-tooltip for the expand toggle.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_action_bar()
```

---

`calcite_action_group` *Create a ActionGroup component*

---

**Description**

Create a ActionGroup component

**Usage**

```
calcite_action_group(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
columns	columns	Indicates number of columns.
expanded	expanded	When true, the component is expanded.
label	label	Accessible name for the component.
layout	layout	Indicates the layout of the component.
menuFlipPlacements	NA	Specifies the component's fallback menu placement when it's initial or specified.
menuOpen	menu-open	When true, the calcite-action-menu is open.
menuPlacement	menu-placement	Determines where the action menu will be positioned.
messageOverrides	NA	Use this property to override individual strings used by the component.
overlayPositioning	overlay-positioning	Determines the type of positioning to use for the overlaid content. Using "absolute" will position the menu relative to the component.
scale	scale	Specifies the size of the calcite-action-menu.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding a group of calcite-actions.
menu-actions	A slot for adding an overflow menu with calcite-actions inside a calcite-dropdown.
menu-tooltip	A slot for adding a calcite-tooltip for the menu.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_action_group()
```

---

```
calcite_action_pad      Create a ActionPad component
```

---

**Description**

Create a ActionPad component

**Usage**

```
calcite_action_pad(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>actionsEndGroupLabel</code>	<code>actions-end-group-label</code>	Specifies the accessible label for the last <code>calcite-action-group</code> .
<code>expandDisabled</code>	<code>expand-disabled</code>	When <code>true</code> , the expand-toggling behavior is disabled.
<code>expanded</code>	<code>expanded</code>	When <code>true</code> , the component is expanded.
<code>layout</code>	<code>layout</code>	Indicates the layout of the component.
<code>messageOverrides</code>	NA	Use this property to override individual strings used by the component.
<code>overlayPositioning</code>	<code>overlay-positioning</code>	Determines the type of positioning to use for the overlaid content. Using
<code>position</code>	<code>position</code>	Arranges the component depending on the element's <code>dir</code> property.
<code>scale</code>	<code>scale</code>	Specifies the size of the expand <code>calcite-action</code> .

**Events:**

The following events are observed by shiny:

Event	Description
<code>calciteActionPadToggle</code>	Fires when the expanded property is toggled.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding <code>calcite-actions</code> to the component.
<code>expand-tooltip</code>	A slot to set the <code>calcite-tooltip</code> for the expand toggle.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_action_pad()
```

---

calcite_alert	<i>Create a Alert component</i>
---------------	---------------------------------

---

**Description**

Create a Alert component

**Usage**

```
calcite_alert(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details**

Alerts are meant to provide a way to communicate urgent or important information to users, frequently as a result of an action they took in your app. Alerts are positioned at the bottom of the page. Multiple opened alerts will be added to a queue, allowing users to dismiss them in the order they are provided.

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>autoClose</code>	<code>auto-close</code>	When <code>true</code> , the component closes automatically. Recommended for passive, non-
<code>autoCloseDuration</code>	<code>auto-close-duration</code>	Specifies the duration before the component automatically closes - only use with a
<code>icon</code>	<code>icon</code>	When <code>true</code> , shows a default recommended icon. Alternatively, pass a Calcite UI I
<code>iconFlipRtl</code>	<code>icon-flip-rtl</code>	When <code>true</code> , the icon will be flipped when the element direction is right-to-left ("r
<code>kind</code>	<code>kind</code>	Specifies the kind of the component, which will apply to top border and icon.
<code>label</code>	<code>label</code>	Specifies an accessible name for the component.
<code>messageOverrides</code>	NA	Use this property to override individual strings used by the component.
<code>numberingSystem</code>	<code>numbering-system</code>	Specifies the Unicode numeral system used by the component for localization.
<code>open</code>	<code>open</code>	When <code>true</code> , displays and positions the component.
<code>placement</code>	<code>placement</code>	Specifies the placement of the component.
<code>queue</code>	<code>queue</code>	Specifies the ordering priority of the component when opened.
<code>scale</code>	<code>scale</code>	Specifies the size of the component.

**Events:**

The following events are observed by shiny:

Event	Description
<code>calciteAlertBeforeClose</code>	Fires when the component is requested to be closed and before the closing transition begins.
<code>calciteAlertBeforeOpen</code>	Fires when the component is added to the DOM but not rendered, and before the opening transition
<code>calciteAlertClose</code>	Fires when the component is closed and animation is complete.

calciteAlertOpen Fires when the component is open and animation is complete.

### Slots:

The following slots are provided by this component:

Slot	Description
title	A slot for adding a title to the component.
message	A slot for adding main text to the component.
link	A slot for adding a calcite-action to take from the component such as: "undo", "try again", "link to page", et
actions-end	A slot for adding calcite-actions to the end of the component. It is recommended to use two or fewer actions

### Value

an object of class calcite\_component which is a subclass of shiny.tag

### References

[Official Documentation](#)

### Examples

```
calcite_alert()
```

---

calcite_avatar	<i>Create a Avatar component</i>
----------------	----------------------------------

---

### Description

Create a Avatar component

### Usage

```
calcite_avatar(...)
```

### Arguments

... named attributes passed to `htmltools::tag()`

### Details

#### Properties:

The following properties are provided by this component:

Name	Attribute	Description
fullName	full-name	Specifies the full name of the user. When label and thumbnail are not defined, specifies the access
label	label	Specifies alternative text when thumbnail is defined, otherwise specifies an accessible label.

scale	scale	Specifies the size of the component.
thumbnail	thumbnail	Specifies the src to an image (remember to add a token if the user is private).
userId	user-id	Specifies the unique id of the user.
username	username	Specifies the username of the user.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_avatar()
```

---

calcite_block	<i>Create a Block component</i>
---------------	---------------------------------

---

**Description**

Create a Block component

**Usage**

```
calcite_block(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
collapsible	collapsible	When true, the component is collapsible.
description	description	A description for the component, which displays below the heading.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower z-index.
dragDisabled	drag-disabled	When true, and a parent Block Group is <code>dragEnabled</code> , the component is not draggable.
dragHandle	drag-handle	When true, the component displays a draggable button.
heading	heading	The component header text.
headingLevel	heading-level	Specifies the heading level of the component's heading for proper document structure.
iconEnd	icon-end	Specifies an icon to display at the end of the component.

iconFlipRtl	icon-flip-rtl	Displays the iconStart and/or iconEnd as flipped when the element direction is rtl.
iconStart	icon-start	Specifies an icon to display at the start of the component.
label	label	Specifies an accessible name for the component.
loading	loading	When true, a busy indicator is displayed.
menuFlipPlacements	NA	Specifies the component's fallback menu placement when it's initial or specified placement is not available.
menuPlacement	menu-placement	Determines where the action menu will be positioned.
messageOverrides	NA	Use this property to override individual strings used by the component.
open	open	When true, expands the component and its contents.
overlayPositioning	overlay-positioning	Determines the type of positioning to use for the overlaid content. Using "absolute" will allow the component to be positioned over other elements.
sortHandleOpen	sort-handle-open	When true, displays and positions the sort handle.
status	status	Displays a status-related indicator icon.

**Events:**

The following events are observed by shiny:

Event	Description
calciteBlockBeforeClose	Fires when the component is requested to be closed and before the closing transition begins.
calciteBlockBeforeOpen	Fires when the component is added to the DOM but not rendered, and before the opening transition begins.
calciteBlockClose	Fires when the component is closed and animation is complete.
calciteBlockOpen	Fires when the component is open and animation is complete.
calciteBlockSortHandleBeforeClose	Fires when the sort handle is requested to be closed and before the closing transition begins.
calciteBlockSortHandleBeforeOpen	Fires when the sort handle is added to the DOM but not rendered, and before the opening transition begins.
calciteBlockSortHandleClose	Fires when the sort handle is closed and animation is complete.
calciteBlockSortHandleOpen	Fires when the sort handle is open and animation is complete.
calciteBlockToggle	Fires when the component's header is clicked.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding custom content.
actions-end	A slot for adding actionable calcite-action elements after the content of the component. It is recommended to use calcite-actions instead.
icon	<b>Deprecated</b> A slot for adding a leading header icon with calcite-icon. Use icon-start instead.
content-start	A slot for adding non-actionable elements before content of the component.
control	<b>Deprecated</b> A slot for adding a single HTML input element in a header. Use actions-end instead.
header-menu-actions	A slot for adding an overflow menu with calcite-actions inside a dropdown menu.

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_block()
```

---

```
calcite_block_section Create a BlockSection component
```

---

**Description**

Create a BlockSection component

**Usage**

```
calcite_block_section(...)
```

**Arguments**

```
...          named attributes passed to htmltools::tag()
```

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
iconEnd	icon-end	Specifies an icon to display at the end of the component.
iconFlipRtl	icon-flip-rtl	Displays the <code>iconStart</code> and/or <code>iconEnd</code> as flipped when the element direction is right-to-left.
iconStart	icon-start	Specifies an icon to display at the start of the component.
messageOverrides	NA	Use this property to override individual strings used by the component.
open	open	When true, expands the component and its contents.
status	status	Displays a status-related indicator icon.
text	text	The component header text.
toggleDisplay	toggle-display	Specifies how the component's toggle is displayed, where: "button" sets the toggle to a button.

**Events:**

The following events are observed by shiny:

Event	Description
calciteBlockSectionToggle	Fires when the header has been clicked.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding custom content.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_block_section()
```

---

<code>calcite_button</code>	<i>Create a Button component</i>
-----------------------------	----------------------------------

---

**Description**

Create a Button component

**Usage**

```
calcite_button(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details**

Passing a `'href'` will render an anchor link, instead of a button. Role will be set to `link`, or `button`, depending on this. It is the consumers responsibility to add aria information, `rel`, `target`, for links, and any button attributes for form submission

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>alignment</code>	<code>alignment</code>	Specifies the alignment of the component's elements.
<code>appearance</code>	<code>appearance</code>	Specifies the appearance style of the component.
<code>disabled</code>	<code>disabled</code>	When true, interaction is prevented and the component is displayed with lower opacity.
<code>download</code>	<code>download</code>	Prompts the user to save the linked URL instead of navigating to it. Can be used with or without <code>href</code> .
<code>form</code>	<code>form</code>	The id of the form that will be associated with the component. When not set, the component will be associated with the form of the parent component.
<code>href</code>	<code>href</code>	Specifies the URL of the linked resource, which can be set as an absolute or relative path.
<code>iconEnd</code>	<code>icon-end</code>	Specifies an icon to display at the end of the component.
<code>iconFlipRtl</code>	<code>icon-flip-rtl</code>	Displays the <code>iconStart</code> and/or <code>iconEnd</code> as flipped when the element direction is right-to-left.
<code>iconStart</code>	<code>icon-start</code>	Specifies an icon to display at the start of the component.

kind	kind	Specifies the kind of the component, which will apply to the border and background if app
label	label	Accessible name for the component.
loading	loading	When true, a busy indicator is displayed and interaction is disabled.
messageOverrides	NA	Use this property to override individual strings used by the component.
name	name	Specifies the name of the component on form submission.
rel	rel	Defines the relationship between the href value and the current document.
round	round	When true, adds a round style to the component.
scale	scale	Specifies the size of the component.
splitChild	split-child	Specifies if the component is a child of a calcite-split-button.
target	target	Specifies where to open the linked document defined in the href property.
type	type	Specifies the default behavior of the component.
width	width	Check API reference

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding text.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_button()
```

---

calcite\_card

*Create a Card component*

---

**Description**

Create a Card component

**Usage**

```
calcite_card(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
label	label	Accessible name for the component.
loading	loading	When true, a busy indicator is displayed.
messageOverrides	NA	Use this property to override individual strings used by the component.
selectable	selectable	When true, the component is selectable.
selected	selected	When true, the component is selected.
thumbnailPosition	thumbnail-position	Sets the placement of the thumbnail defined in the thumbnail slot.

**Events:**

The following events are observed by shiny:

Event	Description
calciteCardSelect	Fires when the deprecated selectable is true, or selectionMode set on parent calcite-card-group is true.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding content.
title	<b>Deprecated</b> use heading instead. A slot for adding a heading.
subtitle	<b>Deprecated</b> use description instead. A slot for adding a description.
thumbnail	A slot for adding a thumbnail.
heading	A slot for adding a heading.
description	A slot for adding a description.
footer-start	A slot for adding a leading footer.
footer-end	A slot for adding a trailing footer.

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_card()
```

---

calcite\_card\_group      *Create a CardGroup component*

---

**Description**

Create a CardGroup component

**Usage**

```
calcite_card_group(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
label	label	Accessible name for the component.
selectedItems	NA	Specifies the component's selected items.
selectionMode	selection-mode	Specifies the selection mode of the component.

**Events:**

The following events are observed by shiny:

Event	Description
calciteCardGroupSelect	Emits when the component's selection changes and the <code>selectionMode</code> is not none.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding one or more calcite-cards.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_card_group()
```

---

calcite_carousel	<i>Create a Carousel component</i>
------------------	------------------------------------

---

**Description**

Create a Carousel component

**Usage**

```
calcite_carousel(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
arrowType	arrow-type	Specifies how and if the "previous" and "next" arrows are displayed.
autoplay	autoplay	When true, the carousel will autoplay and controls will be displayed. When "paused"
autoplayDuration	autoplay-duration	When autoplay is true, specifies in milliseconds the length of time to display each
controlOverlay	control-overlay	Specifies if the component's controls are positioned absolutely on top of slotted Car
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opa
label	label	Accessible name for the component.
messageOverrides	NA	Use this property to override individual strings used by the component.
selectedItem	NA	The component's selected <code>calcite-carousel-item</code> .

**Events:**

The following events are observed by shiny:

Event	Description
calciteCarouselChange	Fires when the selected <code>calcite-carousel-item</code> changes.
calciteCarouselPause	Fires when the carousel autoplay state pauses due to a user hovering over the component or focusing
calciteCarouselPlay	Fires when the carousel autoplay is invoked by the user.
calciteCarouselResume	Fires when the carousel autoplay state resumes due to a user no longer hovering over the component
calciteCarouselStop	Fires when the carousel autoplay state is stopped by a user.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-carousel-items.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_carousel()
```

---

`calcite_carousel_item` *Create a CarouselItem component*

---

**Description**

Create a CarouselItem component

**Usage**

```
calcite_carousel_item(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Values	Reflects to Attribute
label	label	Accessible name for the component.	string	FALSE
selected	selected	When true, the component is selected.	boolean	TRUE

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding content.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_carousel_item()
```

---

<code>calcite_checkbox</code>	<i>Create a Checkbox component</i>
-------------------------------	------------------------------------

---

**Description**

Create a Checkbox component

**Usage**

```
calcite_checkbox(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>checked</code>	<code>checked</code>	When <code>true</code> , the component is checked.
<code>disabled</code>	<code>disabled</code>	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.
<code>form</code>	<code>form</code>	The <code>id</code> of the form that will be associated with the component. When not set, the component
<code>indeterminate</code>	<code>indeterminate</code>	When <code>true</code> , the component is initially indeterminate, which is independent from its checked
<code>label</code>	<code>label</code>	Accessible name for the component.
<code>name</code>	<code>name</code>	Specifies the name of the component. Required to pass the component's value on form submit
<code>required</code>	<code>required</code>	When <code>true</code> and the component resides in a form, the component must have a value in order f
<code>scale</code>	<code>scale</code>	Specifies the size of the component.
<code>status</code>	<code>status</code>	Specifies the status of the input field, which determines message and icons.
<code>validity</code>	<code>NA</code>	The current validation state of the component.
<code>value</code>	<code>value</code>	The component's value.

**Events:**

The following events are observed by shiny:

Event	Description
calciteCheckboxChange	Fires when the component's checked status changes.

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_checkbox()
```

calcite\_chip      *Create a Chip component*

**Description**

Create a Chip component

**Usage**

```
calcite_chip(...)
```

**Arguments**

...      named attributes passed to `htmltools::tag()`

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
appearance	appearance	Specifies the appearance style of the component.
closable	closable	When true, a close button is added to the component.
closed	closed	When true, hides the component.
closeOnDelete	close-on-delete	When true, the component closes when the Delete or Backspace key is pressed while
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity

icon	icon	Specifies an icon to display.
iconFlipRtl	icon-flip-rtl	When true, the icon will be flipped when the element direction is right-to-left ("rtl")
kind	kind	Specifies the kind of the component, which will apply to border and background if applicable.
label	label	Accessible name for the component.
messageOverrides	NA	Use this property to override individual strings used by the component.
scale	scale	Specifies the size of the component. When contained in a parent calcite-chip-group
selected	selected	When true, the component is selected.
value	value	The component's value.

**Events:**

The following events are observed by shiny:

Event	Description
calciteChipClose	Fires when the component's close button is selected.
calciteChipSelect	Fires when the selected state of the component changes.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding text.
image	A slot for adding an image.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_chip()
```

---

`calcite_chip_group`     *Create a ChipGroup component*

---

**Description**

Create a ChipGroup component

**Usage**

```
calcite_chip_group(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>disabled</code>	<code>disabled</code>	When true, interaction is prevented and the component is displayed with lower opacity.
<code>label</code>	<code>label</code>	Accessible name for the component.
<code>scale</code>	<code>scale</code>	Specifies the size of the component. Child <code>calcite-chips</code> inherit the component's value.
<code>selectedItems</code>	<code>NA</code>	Specifies the component's selected items.
<code>selectionMode</code>	<code>selection-mode</code>	Specifies the selection mode of the component, where: "multiple" allows any number of

**Events:**

The following events are observed by shiny:

Event	Description
<code>calciteChipGroupSelect</code>	Fires when the component's selection changes.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding one or more <code>calcite-chips</code> .

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_chip_group()
```

---

calcite\_color\_picker *Create a ColorPicker component*

---

## Description

Create a ColorPicker component

## Usage

```
calcite_color_picker(...)
```

## Arguments

...                    named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
<code>allowEmpty</code>	<code>allow-empty</code>	When true, an empty color ( <code>null</code> ) will be allowed as a value. When false, a color is required.
<code>alphaChannel</code>	<code>alpha-channel</code>	When true, the component will allow updates to the color's alpha value.
<code>channelsDisabled</code>	<code>channels-disabled</code>	When true, hides the RGB/HSV channel inputs.
<code>clearable</code>	<code>clearable</code>	When true, an empty color ( <code>null</code> ) will be allowed as a value. When false, a color is required.
<code>disabled</code>	<code>disabled</code>	When true, interaction is prevented and the component is displayed with lower opacity.
<code>format</code>	<code>format</code>	The format of value. When "auto", the format will be inferred from value when possible.
<code>hexDisabled</code>	<code>hex-disabled</code>	When true, hides the hex input.
<code>messageOverrides</code>	NA	Use this property to override individual strings used by the component.
<code>numberingSystem</code>	<code>numbering-system</code>	Specifies the Unicode numeral system used by the component for localization.
<code>savedDisabled</code>	<code>saved-disabled</code>	When true, hides the saved colors section.
<code>scale</code>	<code>scale</code>	Specifies the size of the component.
<code>storageId</code>	<code>storage-id</code>	Specifies the storage ID for colors.
<code>value</code>	<code>value</code>	The component's value, where the value can be a CSS color string, or a RGB, HSL, or hex color.

### Events:

The following events are observed by shiny:

Event	Description
<code>calciteColorPickerChange</code>	Fires when the color value has changed.
<code>calciteColorPickerInput</code>	Fires as the color value changes. Similar to the <code>calciteColorPickerChange</code> event with the exception that it fires on every input change.

## Value

an object of class `calcite_component` which is a subclass of `shiny.tag`

## References

[Official Documentation](#)

## Examples

```
calcite_color_picker()
```

---

calcite_combobox	<i>Create a Combobox component</i>
------------------	------------------------------------

---

## Description

Create a Combobox component

## Usage

```
calcite_combobox(...)
```

## Arguments

...                    named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
<code>allowCustomValues</code>	<code>allow-custom-values</code>	When <code>true</code> , allows entry of custom values, which are not in the original set.
<code>clearDisabled</code>	<code>clear-disabled</code>	When <code>true</code> , the value-clearing will be disabled.
<code>disabled</code>	<code>disabled</code>	When <code>true</code> , interaction is prevented and the component is displayed with a disabled style.
<code>filteredItems</code>	NA	Specifies the component's filtered items.
<code>filterProps</code>	NA	Specifies the properties to match against when filtering. If not set, all properties are used.
<code>filterText</code>	<code>filter-text</code>	Text for the component's filter input field.
<code>flipPlacements</code>	NA	Specifies the component's fallback slotted content placement when it's in a form.
<code>form</code>	<code>form</code>	The id of the form that will be associated with the component. When not set, the component is not associated with a form.
<code>label</code>	<code>label</code>	Accessible name for the component.
<code>maxItems</code>	<code>max-items</code>	Specifies the maximum number of <code>calcite-combobox-items</code> (including the placeholder) to display.
<code>messageOverrides</code>	NA	Use this property to override individual strings used by the component.
<code>name</code>	<code>name</code>	Specifies the name of the component. Required to pass the component's value to a form.
<code>open</code>	<code>open</code>	When <code>true</code> , displays and positions the component.
<code>overlayPositioning</code>	<code>overlay-positioning</code>	Determines the type of positioning to use for the overlaid content. Using <code>absolute</code> allows the component to be positioned relative to the <code>form</code> it is associated with. Using <code>fixed</code> allows the component to be positioned relative to the browser window.
<code>placeholder</code>	<code>placeholder</code>	Specifies the placeholder text for the input.
<code>placeholderIcon</code>	<code>placeholder-icon</code>	Specifies the placeholder icon for the input.
<code>placeholderIconFlipRtl</code>	<code>placeholder-icon-flip-rtl</code>	When <code>true</code> , the icon will be flipped when the element direction is right-to-left.
<code>readOnly</code>	<code>read-only</code>	When <code>true</code> , the component's value can be read, but controls are not accessible.
<code>required</code>	<code>required</code>	When <code>true</code> and the component resides in a form, the component must have a value.

scale	scale	Specifies the size of the component.
selectedItems	NA	Specifies the component's selected items.
selectionDisplay	selection-display	When <code>selectionMode</code> is "ancestors" or "multiple", specifies the display of the selected items.
selectionMode	selection-mode	Specifies the selection mode of the component, where: "multiple" allows multiple items to be selected.
status	status	Specifies the status of the input field, which determines message and icon.
validationIcon	validation-icon	Specifies the validation icon to display under the component.
validationMessage	validation-message	Specifies the validation message to display under the component.
validity	NA	The current validation state of the component.
value	value	The component's value(s) from the selected <code>calcite-combobox-item(s)</code> .

**Events:**

The following events are observed by shiny:

Event	Description
<code>calciteComboboxBeforeClose</code>	Fires when the component is requested to be closed, and before the closing transition begins.
<code>calciteComboboxBeforeOpen</code>	Fires when the component is added to the DOM but not rendered, and before the opening transition begins.
<code>calciteComboboxChange</code>	Fires when the selected item(s) changes.
<code>calciteComboboxChipClose</code>	Fires when a selected item in the component is closed via its <code>calcite-chip</code> .
<code>calciteComboboxClose</code>	Fires when the component is closed and animation is complete.
<code>calciteComboboxFilterChange</code>	Fires when text is added to filter the options list.
<code>calciteComboboxOpen</code>	Fires when the component is open and animation is complete.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding <code>calcite-combobox-items</code> .

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_combobox()
```

---

calcite\_combobox\_item *Create a ComboboxItem component*

---

## Description

Create a ComboboxItem component

## Usage

```
calcite_combobox_item(...)
```

## Arguments

...                    named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
active	active	When <code>true</code> , the component is active.
ancestors	NA	Specifies the parent and grandparent items, which are set on <code>calcite-combobox</code> .
description	description	A description for the component, which displays below the heading.
disabled	disabled	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.
filterDisabled	filter-disabled	When <code>true</code> , omits the component from the <code>calcite-combobox</code> filtered search results.
guid	guid	The <code>id</code> attribute of the component. When omitted, a globally unique identifier is used.
heading	heading	The component's text.
icon	icon	Specifies an icon to display.
iconFlipRtl	icon-flip-rtl	When <code>true</code> , the icon will be flipped when the element direction is right-to-left (" <code>rtl</code> ").
label	label	The component's label.
metadata	NA	Provides additional metadata to the component used in filtering.
selected	selected	When <code>true</code> , the component is selected.
shortHeading	short-heading	The component's short heading. When provided, the short heading will be displayed in the component.
textLabel	text-label	The component's text.
value	value	The component's value.

### Events:

The following events are observed by shiny:

Event	Description
<code>calciteComboboxItemChange</code>	Fires whenever the component is selected or unselected.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding nested calcite-combobox-items.
content-end	A slot for adding non-actionable elements after the component's content.
content-start	A slot for adding non-actionable elements before the component's content.

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_combobox_item()
```

---

```
calcite_combobox_item_group
```

*Create a ComboboxItemGroup component*

---

**Description**

Create a ComboboxItemGroup component

**Usage**

```
calcite_combobox_item_group(...)
```

**Arguments**

...                    named attributes passed to htmltools::tag()

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
ancestors	NA	Specifies the parent and grandparent calcite-combobox-items, which are set on calcite-combobox-items.
label	label	Specifies the title of the component.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-combobox-items.

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_combobox_item_group()
```

---

calcite\_date\_picker *Create a DatePicker component*

---

**Description**

Create a DatePicker component

**Usage**

```
calcite_date_picker(...)
```

**Arguments**

... named attributes passed to htmltools::tag()

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
activeDate	NA	Specifies the component's active date.
activeRange	active-range	When range is true, specifies the active range. Where "start"
headingLevel	heading-level	Specifies the heading level of the component's heading for pro
layout	layout	Defines the layout of the component.
max	max	When the component resides in a form, specifies the latest allow
maxAsDate	NA	Specifies the latest allowed date as a full date object (new Date
messageOverrides	NA	Use this property to override individual strings used by the com
min	min	When the component resides in a form, specifies the earliest all

minAsDate	NA	Specifies the earliest allowed date as a full date object (new Date)
monthStyle	month-style	Specifies the monthStyle used by the component.
numberingSystem	numbering-system	Specifies the Unicode numeral system used by the component.
proximitySelectionDisabled	proximity-selection-disabled	When true, disables the default behavior on the third click of the calendar.
range	range	When true, activates the component's range mode to allow a date range.
scale	scale	Specifies the size of the component.
value	value	Check API reference
valueAsDate	NA	Check API reference

**Events:**

The following events are observed by shiny:

Event	Description
calciteDatePickerChange	Fires when a user changes the component's date. For range events, use calciteDatePickerRangeChange
calciteDatePickerRangeChange	Fires when a user changes the component's date range. For components without range use calciteDatePickerChange

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_date_picker()
```

---

calcite_dialog	<i>Create a Dialog component</i>
----------------	----------------------------------

---

**Description**

Create a Dialog component

**Usage**

```
calcite_dialog(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
beforeClose	NA	Passes a function to run before the component closes.
closeDisabled	close-disabled	When <code>true</code> , disables the component's close button.
description	description	A description for the component.
dragEnabled	drag-enabled	When <code>true</code> , the component is draggable.
escapeDisabled	escape-disabled	When <code>true</code> , disables the default close on escape behavior. By default, an open component will close on escape.
heading	heading	The component header text.
headingLevel	heading-level	Specifies the heading level of the component's heading for proper document structure.
kind	kind	Specifies the kind of the component, which will style the top border.
loading	loading	When <code>true</code> , a busy indicator is displayed.
menuOpen	menu-open	When <code>true</code> , the action menu items in the <code>header-menu-actions</code> slot are open.
messageOverrides	NA	Use this property to override individual strings used by the component.
modal	modal	When <code>true</code> , displays a scrim blocking interaction underneath the component.
open	open	When <code>true</code> , displays and positions the component.
outsideCloseDisabled	outside-close-disabled	When <code>true</code> , disables the closing of the component when clicked outside.
overlayPositioning	overlay-positioning	Determines the type of positioning to use for the overlaid content. Using <code>"absolute"</code> will allow the component to be positioned over other elements.
placement	placement	Specifies the placement of the dialog.
resizable	resizable	When <code>true</code> , the component is resizable.
scale	scale	Specifies the size of the component.
width	width	Specifies the width of the component.
widthScale	width-scale	Specifies the width of the component.

**Events:**

The following events are observed by shiny:

Event	Description
calciteDialogBeforeClose	Fires when the component is requested to be closed and before the closing transition begins.
calciteDialogBeforeOpen	Fires when the component is added to the DOM but not rendered, and before the opening transition begins.
calciteDialogClose	Fires when the component is closed and animation is complete.
calciteDialogOpen	Fires when the component is open and animation is complete.
calciteDialogScroll	Fires when the content is scrolled.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding content.
content	<b>Deprecated</b> Use <code>custom-content</code> slot instead.
custom-content	A slot for displaying custom content. Will prevent the rendering of any default Dialog UI, except for buttons.
action-bar	A slot for adding a <code>calcite-action-bar</code> to the component.
alerts	A slot for adding <code>calcite-alerts</code> to the component.
content-bottom	A slot for adding content below the unnamed (default) slot and - if populated - the footer slot.

content-top	A slot for adding content above the unnamed (default) slot and - if populated - below the action-bar
header-actions-start	A slot for adding actions or content to the starting side of the component's header.
header-actions-end	A slot for adding actions or content to the ending side of the component's header.
header-content	A slot for adding custom content to the component's header.
header-menu-actions	A slot for adding an overflow menu with actions inside a calcite-dropdown.
fab	A slot for adding a calcite-fab (floating action button) to perform an action.
footer	A slot for adding custom content to the component's footer. Should not be used with the "footer-start" slot.
footer-end	A slot for adding a trailing footer custom content. Should not be used with the "footer" slot.
footer-start	A slot for adding a leading footer custom content. Should not be used with the "footer" slot.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_dialog()
```

---

calcite_dropdown	<i>Create a Dropdown component</i>
------------------	------------------------------------

---

**Description**

Create a Dropdown component

**Usage**

```
calcite_dropdown(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>closeOnSelectDisabled</code>	<code>close-on-select-disabled</code>	When true, the component will remain open after a selection is made. If
<code>disabled</code>	<code>disabled</code>	When true, interaction is prevented and the component is displayed with
<code>flipPlacements</code>	NA	Specifies the component's fallback <code>calcite-dropdown-item</code> placement
<code>maxItems</code>	<code>max-items</code>	Specifies the maximum number of <code>calcite-dropdown-items</code> to display

open	open	When true, displays and positions the component.
overlayPositioning	overlay-positioning	Determines the type of positioning to use for the overlaid content. Using
placement	placement	Determines where the component will be positioned relative to the container
scale	scale	Specifies the size of the component.
selectedItems	NA	Specifies the component's selected items.
type	type	Specifies the action to open the component from the container element.
width	width	Specifies the width of the component.
widthScale	width-scale	Specifies the width of the component.

**Events:**

The following events are observed by shiny:

Event	Description
calciteDropdownBeforeClose	Fires when the component is requested to be closed and before the closing transition begins.
calciteDropdownBeforeOpen	Fires when the component is added to the DOM but not rendered, and before the opening transition begins.
calciteDropdownClose	Fires when the component is closed and animation is complete.
calciteDropdownOpen	Fires when the component is open and animation is complete.
calciteDropdownSelect	Fires when a calcite-dropdown-item's selection changes.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-dropdown-group elements. Every calcite-dropdown-item must have a parent slot.
trigger	A slot for the element that triggers the calcite-dropdown.

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_dropdown()
```

---

 calcite\_dropdown\_group

*Create a DropdownGroup component*


---

### Description

Create a DropdownGroup component

### Usage

```
calcite_dropdown_group(...)
```

### Arguments

...                    named attributes passed to `htmltools::tag()`

### Details

#### Properties:

The following properties are provided by this component:

Name	Attribute	Description
groupTitle	group-title	Specifies and displays a group title.
selectionMode	selection-mode	Specifies the selection mode of the component, where: "multiple" allows any number of

#### Slots:

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-dropdown-items.

### Value

an object of class `calcite_component` which is a subclass of `shiny.tag`

### References

[Official Documentation](#)

### Examples

```
calcite_dropdown_group()
```

---

calcite\_dropdown\_item *Create a DropdownItem component*

---

## Description

Create a DropdownItem component

## Usage

```
calcite_dropdown_item(...)
```

## Arguments

...                    named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
<code>disabled</code>	<code>disabled</code>	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.
<code>href</code>	<code>href</code>	Specifies the URL of the linked resource, which can be set as an absolute or relative path. Determin
<code>iconEnd</code>	<code>icon-end</code>	Specifies an icon to display at the end of the component.
<code>iconFlipRtl</code>	<code>icon-flip-rtl</code>	Displays the <code>iconStart</code> and/or <code>iconEnd</code> as flipped when the element direction is right-to-left (" <code>r</code> ")
<code>iconStart</code>	<code>icon-start</code>	Specifies an icon to display at the start of the component.
<code>label</code>	<code>label</code>	Accessible name for the component.
<code>rel</code>	<code>rel</code>	Specifies the relationship to the linked document defined in <code>href</code> .
<code>selected</code>	<code>selected</code>	When <code>true</code> , the component is selected.
<code>target</code>	<code>target</code>	Specifies the frame or window to open the linked document.

### Events:

The following events are observed by shiny:

Event	Description
<code>calciteDropdownItemSelect</code>	Fires when the component is selected.

### Slots:

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding text.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_dropdown_item()
```

---

<code>calcite_fab</code>	<i>Create a Fab component</i>
--------------------------	-------------------------------

---

**Description**

Create a Fab component

**Usage**

```
calcite_fab(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Value
<code>appearance</code>	<code>appearance</code>	Specifies the appearance style of the component.	"outl
<code>disabled</code>	<code>disabled</code>	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.	boole
<code>icon</code>	<code>icon</code>	Specifies an icon to display.	string
<code>iconFlipRtl</code>	<code>icon-flip-rtl</code>	When <code>true</code> , the icon will be flipped when the element direction is right-to-left (" <code>rtl</code> ").	boole
<code>kind</code>	<code>kind</code>	Specifies the kind of the component, which will apply to border and background.	"bran
<code>label</code>	<code>label</code>	Accessible name for the component.	string
<code>loading</code>	<code>loading</code>	When <code>true</code> , a busy indicator is displayed.	boole
<code>scale</code>	<code>scale</code>	Specifies the size of the component.	"l"
<code>text</code>	<code>text</code>	Specifies text to accompany the component's icon.	string
<code>textEnabled</code>	<code>text-enabled</code>	When <code>true</code> , displays the <code>text</code> value in the component.	boole

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_fab()
```

---

calcite_filter	<i>Create a Filter component</i>
----------------	----------------------------------

---

**Description**

Create a Filter component

**Usage**

```
calcite_filter(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
filteredItems	NA	The component's resulting items after filtering.
filterProps	NA	Specifies the properties to match against when filtering. This will only apply when value is NA.
items	NA	Defines the items to filter. The component uses the values as the starting point, and returns the filtered items.
label	label	Specifies an accessible name for the component.
messageOverrides	NA	Use this property to override individual strings used by the component.
placeholder	placeholder	Specifies placeholder text for the input element.
scale	scale	Specifies the size of the component.
value	value	The component's value.

**Events:**

The following events are observed by shiny:

Event	Description
calciteFilterChange	Fires when the filter text changes.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_filter()
```

---

<code>calcite_flow</code>	<i>Create a Flow component</i>
---------------------------	--------------------------------

---

**Description**

Create a Flow component

**Usage**

```
calcite_flow(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding <code>calcite-flow-item</code> elements to the component.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_flow()
```

---

calcite\_flow\_item      *Create a FlowItem component*

---

**Description**

Create a FlowItem component

**Usage**

```
calcite_flow_item(...)
```

**Arguments**

...                  named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
beforeBack	NA	When provided, the method will be called before it is removed from its parent <code>calcite_flow_item</code> .
beforeClose	NA	Passes a function to run before the component closes.
closable	closable	When true, displays a close button in the trailing side of the component's header.
closed	closed	When true, the component will be hidden.
collapsed	collapsed	When true, hides the component's content area.
collapsible	collapsible	When true, the component is collapsible.
description	description	A description for the component.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
heading	heading	The component header text.
headingLevel	heading-level	Specifies the heading level of the component's heading for proper document structure.
loading	loading	When true, a busy indicator is displayed.
menuOpen	menu-open	When true, the action menu items in the <code>header-menu-actions</code> slot are open.
messageOverrides	NA	Use this property to override individual strings used by the component.
overlayPositioning	overlay-positioning	Determines the type of positioning to use for the overlaid content. Using "absolute" will position the content relative to the component's bounding box. Using "fixed" will position the content relative to the browser window.
scale	scale	Specifies the size of the component.
selected	selected	When true, flow-item is displayed within a parent flow.
showBackButton	show-back-button	When true, displays a back button in the component's header.

**Events:**

The following events are observed by shiny:

Event	Description
calciteFlowItemBack	Fires when the back button is clicked.
calciteFlowItemClose	Fires when the close button is clicked.
calciteFlowItemScroll	Fires when the content is scrolled.

calciteFlowItemToggle Fires when the collapse button is clicked.

### Slots:

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding custom content.
action-bar	A slot for adding a calcite-action-bar to the component.
alerts	A slot for adding calcite-alerts to the component.
content-top	A slot for adding content above the unnamed (default) slot and below the action-bar slot (if populated)
content-bottom	A slot for adding content below the unnamed (default) slot and above the footer slot (if populated)
header-actions-start	A slot for adding calcite-actions or content to the start side of the component's header.
header-actions-end	A slot for adding calcite-actions or content to the end side of the component's header.
header-content	A slot for adding custom content to the component's header.
header-menu-actions	A slot for adding an overflow menu with calcite-actions inside a calcite-dropdown.
fab	A slot for adding a calcite-fab (floating action button) to perform an action.
footer	A slot for adding custom content to the component's footer. Should not be used with the "footer-start" slot.
footer-actions	<b>Deprecated</b> Use the "footer" slot instead. A slot for adding calcite-buttons to the component's footer.
footer-end	A slot for adding a trailing footer custom content. Should not be used with the "footer" slot.
footer-start	A slot for adding a leading footer custom content. Should not be used with the "footer" slot.

### Value

an object of class calcite\_component which is a subclass of shiny.tag

### References

[Official Documentation](#)

### Examples

```
calcite_flow_item()
```

---

calcite\_icon *Create a Icon component*

---

### Description

Create a Icon component

### Usage

```
calcite_icon(...)
```

### Arguments

... named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
flipRtl	flip-rtl	When true, the icon will be flipped when the element direction is right-to-left ("rtl").
icon	icon	Displays a specific icon.
preload	preload	When true, it loads preloads the icon data.
scale	scale	Specifies the size of the component.
textLabel	text-label	Accessible name for the component. It is recommended to set this value if your icon is semantic.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_icon()
```

---

```
calcite_inline_editable
```

*Create a InlineEditable component*

---

**Description**

Create a InlineEditable component

**Usage**

```
calcite_inline_editable(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
afterConfirm	NA	Specifies a callback to be executed prior to disabling editing via the controls. When pro
controls	controls	When true and editingEnabled is true, displays save and cancel controls on the co
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacit
editingEnabled	editing-enabled	When true, inline editing is enabled on the component.
loading	loading	When true, a busy indicator is displayed.
messageOverrides	NA	Use this property to override individual strings used by the component.
scale	scale	Specifies the size of the component. Defaults to the scale of the wrapped calcite-inp

**Events:**

The following events are observed by shiny:

Event	Description
calciteInlineEditableEditCancel	Emits when the component's "cancel editing" button is pressed.
calciteInlineEditableEditConfirm	Emits when the component's "confirm edits" button is pressed.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding a calcite-input.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_inline_editable()
```

---

calcite\_input                      *Create a Input component*

---

## Description

Create a Input component

## Usage

```
calcite_input(...)
```

## Arguments

...                      named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
accept	accept	Specifies a comma separated list of unique file type specifiers for limiting accepted file types.
alignment	alignment	Specifies the text alignment of the component's value.
autocomplete	NA	Specifies the type of content to autocomplete, for use in forms. Read the native <code>HTML5</code> specification for more details.
clearable	clearable	When <code>true</code> , a clear button is displayed when the component has a value. The clear button is only visible when the component is focused.
disabled	disabled	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.
files	NA	When <code>type</code> is "file", specifies the component's selected files.
form	form	The id of the form that will be associated with the component. When not set, the component will be associated with the form that contains it.
groupSeparator	group-separator	When <code>true</code> , number values are displayed with a group separator corresponding to the locale.
icon	icon	When <code>true</code> , shows a default recommended icon. Alternatively, pass a Calcite UI icon name.
iconFlipRtl	icon-flip-rtl	When <code>true</code> , the icon will be flipped when the element direction is right-to-left ("rtl").
label	label	Accessible name for the component.
loading	loading	When <code>true</code> , a busy indicator is displayed.
max	max	When the component resides in a form, specifies the maximum value for <code>type="number"</code> .
maxLength	max-length	When the component resides in a form, specifies the maximum length of text for <code>type="text"</code> .
messageOverrides	NA	Use this property to override individual strings used by the component.
min	min	When the component resides in a form, specifies the minimum value for <code>type="number"</code> .
minLength	min-length	When the component resides in a form, specifies the minimum length of text for <code>type="text"</code> .
multiple	multiple	When <code>true</code> , the component can accept more than one value. This property only has an effect when <code>type="file"</code> .
name	name	Specifies the name of the component. Required to pass the component's value over a form.
numberButtonType	number-button-type	Specifies the placement of the buttons for <code>type="number"</code> .
numberingSystem	numbering-system	Specifies the Unicode numeral system used by the component for localization.
pattern	pattern	When the component resides in a form, specifies a regular expression (regex) pattern for <code>type="text"</code> .
placeholder	placeholder	Specifies placeholder text for the component.
prefixText	prefix-text	Adds text to the start of the component.
readOnly	read-only	When <code>true</code> , the component's value can be read, but cannot be modified.
required	required	When <code>true</code> and the component resides in a form, the component must have a value.

scale	scale	Specifies the size of the component.
status	status	Specifies the status of the input field, which determines message and icons.
step	step	Specifies the granularity the component's value must adhere to.
suffixText	suffix-text	Adds text to the end of the component.
type	type	Check API reference
validationIcon	validation-icon	Specifies the validation icon to display under the component.
validationMessage	validation-message	Specifies the validation message to display under the component.
validity	NA	The current validation state of the component.
value	value	The component's value.

**Events:**

The following events are observed by shiny:

Event	Description
calciteInputChange	Fires each time a new value is typed and committed.
calciteInputInput	Fires each time a new value is typed.

**Slots:**

The following slots are provided by this component:

Slot	Description
action	A slot for positioning a calcite-button next to the component.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_input()
```

---

```
calcite_input_date_picker
```

*Create a InputDatePicker component*

---

**Description**

Create a InputDatePicker component

**Usage**

```
calcite_input_date_picker(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
disabled	disabled	When true, interaction is prevented and the component is displayed in a disabled state.
flipPlacements	NA	Specifies the component's fallback <code>calcite-date-picker</code> placement.
focusTrapDisabled	focus-trap-disabled	When true, prevents focus trapping.
form	form	The id of the form that will be associated with the component.
headingLevel	heading-level	Specifies the heading level of the component's heading for programmatic accessibility.
layout	layout	Defines the layout of the component.
max	max	When the component resides in a form, specifies the latest allowed date.
maxAsDate	NA	Specifies the latest allowed date as a full date object.
messageOverrides	NA	Use this property to override individual strings used by the component.
min	min	When the component resides in a form, specifies the earliest allowed date.
minAsDate	NA	Specifies the earliest allowed date as a full date object.
monthStyle	month-style	Specifies the monthStyle used by the component.
name	name	Specifies the name of the component. Required to pass the component to a form.
numberingSystem	numbering-system	Specifies the Unicode numeral system used by the component for displaying numbers.
open	open	When true, displays the <code>calcite-date-picker</code> component.
overlayPositioning	overlay-positioning	Determines the type of positioning to use for the overlaid content.
placement	placement	Specifies the placement of the <code>calcite-date-picker</code> relative to the component.
proximitySelectionDisabled	proximity-selection-disabled	When true, disables the default behavior on the third click of the component.
range	range	When true, activates a range for the component.
readOnly	read-only	When true, the component's value can be read, but controls are disabled.
required	required	When true and the component resides in a form, the component is required.
scale	scale	Specifies the size of the component.
status	status	Specifies the status of the input field, which determines message to display.
validationIcon	validation-icon	Specifies the validation icon to display under the component.
validationMessage	validation-message	Specifies the validation message to display under the component.
validity	NA	The current validation state of the component.
value	value	Selected date as a string in ISO format ("yyyy-mm-dd").
valueAsDate	NA	The component's value as a full date object.

**Events:**

The following events are observed by shiny:

Event	Description
calciteInputDatePickerBeforeClose	Fires when the component is requested to be closed and before the closing transition begins.

calciteInputDatePickerBeforeOpen	Fires when the component is added to the DOM but not rendered, and before the opening animation begins.
calciteInputDatePickerChange	Fires when the component's value changes.
calciteInputDatePickerClose	Fires when the component is closed and animation is complete.
calciteInputDatePickerOpen	Fires when the component is open and animation is complete.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_input_date_picker()
```

---

`calcite_input_message` *Create a InputMessage component*

---

**Description**

Create a `InputMessage` component

**Usage**

```
calcite_input_message(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Values
<code>icon</code>	<code>icon</code>	Specifies an icon to display.	boolean
<code>iconFlipRtl</code>	<code>icon-flip-rtl</code>	When <code>true</code> , the icon will be flipped when the element direction is right-to-left (" <code>rtl</code> ").	boolean
<code>scale</code>	<code>scale</code>	Specifies the size of the component.	"l"   "m"   "s"
<code>status</code>	<code>status</code>	Specifies the status of the input field, which determines message and icons.	"idle"   "error"   "warning"

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding text.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_input_message()
```

---

`calcite_input_number` *Create a InputNumber component*

---

**Description**

Create a InputNumber component

**Usage**

```
calcite_input_number(...)
```

**Arguments**

... named attributes passed to `htmltools::tag()`

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>alignment</code>	<code>alignment</code>	Specifies the text alignment of the component's value.
<code>autocomplete</code>	<code>NA</code>	Specifies the type of content to autocomplete, for use in forms. Read the native at
<code>clearable</code>	<code>clearable</code>	When <code>true</code> , a clear button is displayed when the component has a value.
<code>disabled</code>	<code>disabled</code>	When <code>true</code> , interaction is prevented and the component is displayed with lower c
<code>form</code>	<code>form</code>	The id of the form that will be associated with the component. When not set, the
<code>groupSeparator</code>	<code>group-separator</code>	When <code>true</code> , number values are displayed with a group separator corresponding to
<code>icon</code>	<code>icon</code>	Specifies an icon to display.
<code>iconFlipRtl</code>	<code>icon-flip-rtl</code>	When <code>true</code> , the icon will be flipped when the element direction is right-to-left ("

integer	integer	When <code>true</code> , restricts the component to integer numbers only and disables exponential notation.
label	label	Accessible name for the component's button or hyperlink.
loading	loading	When <code>true</code> , the component is in the loading state and <code>calcite-progress</code> is displayed.
max	max	When the component resides in a form, specifies the maximum value.
maxLength	max-length	When the component resides in a form, specifies the maximum length of text for the component.
messageOverrides	NA	Use this property to override individual strings used by the component.
min	min	When the component resides in a form, specifies the minimum value.
minLength	min-length	When the component resides in a form, specifies the minimum length of text for the component.
name	name	Specifies the name of the component. Required to pass the component's value on form submission.
numberButtonType	number-button-type	Specifies the placement of the buttons.
numberingSystem	numbering-system	Specifies the Unicode numeral system used by the component for localization.
placeholder	placeholder	Specifies placeholder text for the component.
prefixText	prefix-text	Adds text to the start of the component.
readOnly	read-only	When <code>true</code> , the component's value can be read, but cannot be modified.
required	required	When <code>true</code> and the component resides in a form, the component must have a valid value.
scale	scale	Specifies the size of the component.
status	status	Specifies the status of the input field, which determines message and icons.
step	step	Specifies the granularity that the component's value must adhere to.
suffixText	suffix-text	Adds text to the end of the component.
validationIcon	validation-icon	Specifies the validation icon to display under the component.
validationMessage	validation-message	Specifies the validation message to display under the component.
validity	NA	The current validation state of the component.
value	value	The component's value.

**Events:**

The following events are observed by shiny:

Event	Description
<code>calciteInputNumberChange</code>	Fires each time a new value is typed and committed.
<code>calciteInputNumberInput</code>	Fires each time a new value is typed.

**Slots:**

The following slots are provided by this component:

Slot	Description
<code>action</code>	A slot for positioning a button next to the component.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_input_number()
```

---

```
calcite_input_text      Create a InputText component
```

---

**Description**

Create a InputText component

**Usage**

```
calcite_input_text(...)
```

**Arguments**

```
...          named attributes passed to htmltools::tag()
```

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
alignment	alignment	Specifies the text alignment of the component's value.
autocomplete	NA	Specifies the type of content to autocomplete, for use in forms. Read the native attribute.
clearable	clearable	When true, a clear button is displayed when the component has a value.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
form	form	The id of the form that will be associated with the component. When not set, the component is not associated with a form.
icon	icon	Specifies an icon to display.
iconFlipRtl	icon-flip-rtl	When true, the icon will be flipped when the element direction is right-to-left ("rtl").
label	label	Accessible name for the component's button or hyperlink.
loading	loading	When true, the component is in the loading state and calcite-progress is displayed.
maxLength	max-length	When the component resides in a form, specifies the maximum length of text for the component.
messageOverrides	NA	Use this property to override individual strings used by the component.
minLength	min-length	When the component resides in a form, specifies the minimum length of text for the component.
name	name	Specifies the name of the component. Required to pass the component's value on form submission.
pattern	pattern	When the component resides in a form, specifies a regular expression (regex) pattern for the component's value.
placeholder	placeholder	Specifies placeholder text for the component.
prefixText	prefix-text	Adds text to the start of the component.
readOnly	read-only	When true, the component's value can be read, but cannot be modified.
required	required	When true and the component resides in a form, the component must have a value when submitted.
scale	scale	Specifies the size of the component.
status	status	Specifies the status of the input field, which determines message and icons.
suffixText	suffix-text	Adds text to the end of the component.
validationIcon	validation-icon	Specifies the validation icon to display under the component.

validationMessage	validation-message	Specifies the validation message to display under the component.
validity	NA	The current validation state of the component.
value	value	The component's value.

**Events:**

The following events are observed by shiny:

Event	Description
calciteInputTextChange	Fires each time a new value is typed and committed.
calciteInputTextInput	Fires each time a new value is typed.

**Slots:**

The following slots are provided by this component:

Slot	Description
action	A slot for positioning a button next to the component.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_input_text()
```

---

```
calcite_input_time_picker
```

*Create a InputTimePicker component*

---

**Description**

Create a InputTimePicker component

**Usage**

```
calcite_input_time_picker(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
focusTrapDisabled	focus-trap-disabled	When true, prevents focus trapping.
form	form	The id of the form that will be associated with the component. When not set, the component will be associated with the form of the parent component.
hourFormat	hour-format	Specifies the component's hour format, where: "user" displays the user's locale format, "12" displays 12-hour format, and "24" displays 24-hour format.
max	max	When the component resides in a form, specifies the maximum value.
messageOverrides	NA	Use this property to override individual strings used by the component.
min	min	When the component resides in a form, specifies the minimum value.
name	name	Specifies the name of the component on form submission.
numberingSystem	numbering-system	Specifies the Unicode numeral system used by the component for localization.
open	open	When true, displays the calcite-time-picker component.
overlayPositioning	overlay-positioning	Determines the type of positioning to use for the overlaid content. Using "absolute" will position the popover relative to the component's bounding box. Using "absolute" will position the popover relative to the input.
placement	placement	Determines where the popover will be positioned relative to the input.
readOnly	read-only	When true, the component's value can be read, but controls are not accessible and the component is not focusable.
required	required	When true and the component resides in a form, the component must have a value.
scale	scale	Specifies the size of the component.
status	status	Specifies the status of the input field, which determines message and icons.
step	step	Specifies the granularity the component's value must adhere to (in seconds).
validationIcon	validation-icon	Specifies the validation icon to display under the component.
validationMessage	validation-message	Specifies the validation message to display under the component.
validity	NA	The current validation state of the component.
value	value	The time value in ISO (24-hour) format.

### Events:

The following events are observed by shiny:

Event	Description
calciteInputTimePickerBeforeClose	Fires when the component is requested to be closed and before the closing transition begins.
calciteInputTimePickerBeforeOpen	Fires when the component is added to the DOM but not rendered, and before the opening transition begins.
calciteInputTimePickerChange	Fires when the component's value is changes.
calciteInputTimePickerClose	Fires when the component is closed and animation is complete.
calciteInputTimePickerOpen	Fires when the component is open and animation is complete.

## Value

an object of class `calcite_component` which is a subclass of `shiny.tag`

## References

[Official Documentation](#)

**Examples**

```
calcite_input_time_picker()
```

---

```
calcite_input_time_zone
```

*Create a InputTimeZone component*

---

**Description**

Create a InputTimeZone component

**Usage**

```
calcite_input_time_zone(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
clearable	clearable	When true, an empty value (null) will be allowed as a value. When false, an empty value is not allowed.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
form	form	The id of the form that will be associated with the component. When not set, the component will be associated with the form of the parent component.
maxItems	max-items	Specifies the component's maximum number of options to display before displaying a scroll bar.
messageOverrides	NA	Use this property to override individual strings used by the component.
mode	mode	This specifies the type of value and the associated options presented to the user: "user" uses UTC or GMT depending on the user's locale, "server" uses the server's locale, and "local" uses the local time zone.
name	name	Specifies the name of the component. Required to pass the component's value on form submission.
offsetStyle	offset-style	Specifies how the offset will be displayed, where "user" uses UTC or GMT depending on the user's locale, "server" uses the server's locale, and "local" uses the local time zone.
open	open	When true, displays and positions the component.
overlayPositioning	overlay-positioning	Determines the type of positioning to use for the overlaid content. Using "absolute" will allow the component to be positioned over other elements on the page. Using "relative" will position the component relative to the parent element.
readOnly	read-only	When true, the component's value can be read, but controls are not accessible and the component is not interactive.
referenceDate	reference-date	This date will be used as a reference to Daylight Savings Time when creating time zone offsets.
scale	scale	Specifies the size of the component.
status	status	Specifies the status of the input field, which determines message and icons.
validationIcon	validation-icon	Specifies the validation icon to display under the component.
validationMessage	validation-message	Specifies the validation message to display under the component.
validity	NA	The current validation state of the component.
value	value	The component's value, where the value is the time zone offset or the difference, in minutes, between the local time zone and the time zone specified in the value.

**Events:**

The following events are observed by shiny:

Event	Description
calciteInputTimeZoneBeforeClose	Fires when the component is requested to be closed and before the closing transition begins.
calciteInputTimeZoneBeforeOpen	Fires when the component is added to the DOM but not rendered, and before the opening transition begins.
calciteInputTimeZoneChange	Fires when the component's value changes.
calciteInputTimeZoneClose	Fires after the component is closed and animation is complete.
calciteInputTimeZoneOpen	Fires after the component is opened and animation is complete.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_input_time_zone()
```

---

calcite_label	<i>Create a Label component</i>
---------------	---------------------------------

---

**Description**

Create a Label component

**Usage**

```
calcite_label(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
alignment	alignment	Specifies the text alignment of the component.
for	for	Specifies the id of the component the label is bound to. Use when the component the label is bound to is a <code>shiny.tag</code> .
layout	layout	Defines the layout of the label in relation to the component. Use "inline" positions to wrap the label.
scale	scale	Specifies the size of the component.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding text and a component that can be labeled.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_label()
```

---

calcite_link	<i>Create a Link component</i>
--------------	--------------------------------

---

**Description**

Create a Link component

**Usage**

```
calcite_link(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details**

Any attributes placed on `<calcite-link>` component will propagate to the rendered child. Passing a `'href'` will render an anchor link, instead of a span. Role will be set to `link`, or `link`, depending on this. It is the consumers responsibility to add aria information, `rel`, `target`, for links, and any link attributes for form submission.

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.

download	download	Prompts the user to save the linked URL instead of navigating to it. Can be used with or without a
href	href	Specifies the URL of the linked resource, which can be set as an absolute or relative path.
iconEnd	icon-end	Specifies an icon to display at the end of the component.
iconFlipRtl	icon-flip-rtl	Displays the iconStart and/or iconEnd as flipped when the element direction is right-to-left ("r
iconStart	icon-start	Specifies an icon to display at the start of the component.
rel	rel	Specifies the relationship to the linked document defined in href.
target	target	Specifies the frame or window to open the linked document.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding text.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_link()
```

---

calcite_list	<i>Create a List component</i>
--------------	--------------------------------

---

**Description**

Create a List component

**Usage**

```
calcite_list(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

## Details

A general purpose list that enables users to construct list items that conform to Calcite styling.

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
canPull	NA	When provided, the method will be called to determine whether the element can be pulled.
canPut	NA	When provided, the method will be called to determine whether the element can be put.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
displayMode	display-mode	Specifies the nesting behavior of calcite-list-items, where "flat" displays items at the same level.
dragEnabled	drag-enabled	When true, calcite-list-items are sortable via a draggable button.
filteredData	NA	The currently filtered calcite-list-item data.
filteredItems	NA	The currently filtered calcite-list-items.
filterEnabled	filter-enabled	When true, an input appears at the top of the component that can be used by the user to filter items.
filterLabel	filter-label	Specifies an accessible name for the filter input field.
filterPlaceholder	filter-placeholder	Placeholder text for the component's filter input field.
filterPredicate	NA	Specifies a function to handle filtering.
filterProps	NA	Specifies the properties to match against when filtering. If not set, all properties are used.
filterText	filter-text	Text for the component's filter input field.
group	group	The list's group identifier. To drag elements from one list into another, both lists must have the same group.
interactionMode	interaction-mode	Specifies the interaction mode of the component. "interactive" allows interaction with the list.
label	label	Specifies an accessible name for the component. When dragEnabled is true a button is displayed.
loading	loading	When true, a busy indicator is displayed.
messageOverrides	NA	Use this property to override individual strings used by the component.
numberingSystem	numbering-system	Specifies the Unicode numeral system used by the component for localization.
scale	scale	Specifies the size of the component.
selectedItems	NA	The currently selected items.
selectionAppearance	selection-appearance	Specifies the selection appearance - "icon" (displays a checkmark or dot) or "checkbox".
selectionMode	selection-mode	Specifies the selection mode of the component, where: "multiple" allows any number of items to be selected.

### Events:

The following events are observed by shiny:

Event	Description
calciteListChange	Fires when the component's selected items have changed.
calciteListDragEnd	Fires when the component's dragging has ended.
calciteListDragStart	Fires when the component's dragging has started.
calciteListFilter	Fires when the component's filter has changed.
calciteListOrderChange	Fires when the component's item order changes.

### Slots:

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-list-item and calcite-list-item-group elements.

filter-actions-start	A slot for adding actionable calcite-action elements before the filter component.
filter-actions-end	A slot for adding actionable calcite-action elements after the filter component.
filter-no-results	When filterEnabled is true, a slot for adding content to display when no results are found.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_list()
```

---

calcite_list_item	<i>Create a ListItem component</i>
-------------------	------------------------------------

---

**Description**

Create a ListItem component

**Usage**

```
calcite_list_item(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
closable	closable	When true, a close button is added to the component.
closed	closed	When true, hides the component.
description	description	A description for the component. Displays below the label text.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
dragDisabled	drag-disabled	When true, the item is not draggable.
iconEnd	icon-end	Specifies an icon to display at the end of the component.
iconFlipRtl	icon-flip-rtl	Displays the <code>iconStart</code> and/or <code>iconEnd</code> as flipped when the element direction is right-to-left.
iconStart	icon-start	Specifies an icon to display at the start of the component.
label	label	The label text of the component. Displays above the description text.
messageOverrides	NA	Use this property to override individual strings used by the component.

metadata	NA	Provides additional metadata to the component. Primary use is for a filter on the parent component.
open	open	When true, the item is open to show child components.
scale	scale	Specifies the size of the component.
selected	selected	When true and the parent calcite-list's selectionMode is "single", "single-persistent", or "multiple", the item is selected.
sortHandleOpen	sort-handle-open	When true, displays and positions the sort handle.
unavailable	unavailable	When true, the component's content appears inactive.
value	value	The component's value.

**Events:**

The following events are observed by shiny:

Event	Description
calciteListItemClose	Fires when the close button is clicked.
calciteListItemSelect	Fires when the component is selected.
calciteListItemSortHandleBeforeClose	Fires when the sort handle is requested to be closed and before the closing transition begins.
calciteListItemSortHandleBeforeOpen	Fires when the sort handle is added to the DOM but not rendered, and before the opening transition begins.
calciteListItemSortHandleClose	Fires when the sort handle is closed and animation is complete.
calciteListItemSortHandleOpen	Fires when the sort handle is open and animation is complete.
calciteListItemToggle	Fires when the open button is clicked.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-list, calcite-list-item and calcite-list-item-group elements.
actions-start	A slot for adding actionable calcite-action elements before the content of the component.
content-start	A slot for adding non-actionable elements before the label and description of the component.
content	A slot for adding non-actionable, centered content in place of the label and description of the component.
content-end	A slot for adding non-actionable elements after the label and description of the component.
actions-end	A slot for adding actionable calcite-action elements after the content of the component.
content-bottom	A slot for adding content below the component's label and description.

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_list_item()
```

---

 calcite\_list\_item\_group

*Create a ListItemGroup component*


---

## Description

Create a ListItemGroup component

## Usage

```
calcite_list_item_group(...)
```

## Arguments

...                    named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description	Values
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.	boolean
heading	heading	The header text for all nested <code>calcite-list-item</code> rows.	string
scale	scale	Specifies the size of the component.	"l"   "m"   "s"

### Slots:

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding <code>calcite-list-item</code> and <code>calcite-list-item-group</code> elements.

## Value

an object of class `calcite_component` which is a subclass of `shiny.tag`

## References

[Official Documentation](#)

## Examples

```
calcite_list_item_group()
```

---

calcite\_loader      *Create a Loader component*

---

## Description

Create a Loader component

## Usage

```
calcite_loader(...)
```

## Arguments

...                  named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
inline	inline	When true, displays smaller and appears to the left of the text.
label	label	Accessible name for the component.
scale	scale	Specifies the size of the component.
text	text	Text that displays under the component's indicator.
type	type	Specifies the component type. Use "indeterminate" if finding actual progress value is impossible. Other
value	value	The component's value. Valid only for "determinate" indicators. Percent complete of 100.

## Value

an object of class `calcite_component` which is a subclass of `shiny.tag`

## References

[Official Documentation](#)

## Examples

```
calcite_loader()
```

---

calcite_menu	<i>Create a Menu component</i>
--------------	--------------------------------

---

**Description**

Create a Menu component

**Usage**

```
calcite_menu(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Values
label	label	Accessible name for the component.	string
layout	layout	Specifies the layout of the component.	"horizontal"   "vert
messageOverrides	NA	Use this property to override individual strings used by the component.	Check API referenc

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_menu()
```

---

calcite\_menu\_item      *Create a MenuItem component*

---

## Description

Create a MenuItem component

## Usage

```
calcite_menu_item(...)
```

## Arguments

...                  named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
active	active	When true, the component is highlighted.
breadcrumb	breadcrumb	When true, the component displays a breadcrumb trail for use as a navigational aid.
href	href	Specifies the URL destination of the component, which can be set as an absolute or relative URL.
iconEnd	icon-end	Specifies an icon to display at the end of the component.
iconFlipRtl	icon-flip-rtl	Displays the <code>iconStart</code> and/or <code>iconEnd</code> as flipped when the element direction is right-to-left.
iconStart	icon-start	Specifies an icon to display at the start of the component.
label	label	Accessible name for the component.
messageOverrides	NA	Use this property to override individual strings used by the component.
open	open	When true, the component will display any slotted <code>calcite-menu-item</code> in an open overlay.
rel	rel	Defines the relationship between the <code>href</code> value and the current document.
target	target	Specifies where to open the linked document defined in the <code>href</code> property.
text	text	Specifies the text to display.

### Events:

The following events are observed by shiny:

Event	Description
calciteMenuItemSelect	Emits when the component is selected.

### Slots:

The following slots are provided by this component:

Slot	Description
submenu-item	A slot for adding <code>calcite-menu-items</code> in a submenu.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_menu_item()
```

---

<code>calcite_meter</code>	<i>Create a Meter component</i>
----------------------------	---------------------------------

---

**Description**

Create a Meter component

**Usage**

```
calcite_meter(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
appearance	appearance	Specifies the appearance style of the component.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
fillType	fill-type	Specifies the component's display, where "single" displays a single color and "range" displays a range of colors.
form	form	The id of the form that will be associated with the component. When not set, the component is associated with the form of the parent component.
groupSeparator	group-separator	When true, number values are displayed with a group separator corresponding to the locale.
high	high	Specifies a high value. When fillType is "range", displays a different color when the value is near the high value.
label	label	Accessible name for the component.
low	low	Specifies a low value. When fillType is "range", displays a different color when the value is near the low value.
max	max	Specifies the highest allowed value of the component.
min	min	Specifies the lowest allowed value of the component.
name	name	Specifies the name of the component. Required to pass the component's value on form.
numberingSystem	numbering-system	Specifies the Unicode numeral system used by the component for localization.
rangeLabels	range-labels	When true, displays the values of high, low, min, and max.

rangeLabelType	range-label-type	When rangeLabels is true, specifies the format of displayed labels.
scale	scale	Specifies the size of the component.
unitLabel	unit-label	When rangeLabelType is "units" and either valueLabel or rangeLabels are true, specifies the unit of the component.
value	value	Specifies the current value of the component.
valueLabel	value-label	When true, displays the current value.
valueLabelType	value-label-type	When valueLabel is true, specifies the format of displayed label.

## Value

an object of class `calcite_component` which is a subclass of `shiny.tag`

## References

[Official Documentation](#)

## Examples

```
calcite_meter()
```

---

`calcite_modal`      *Create a Modal component*

---

## Description

Use the `calcite-dialog` component instead.

## Usage

```
calcite_modal(...)
```

## Arguments

...      named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
<code>beforeClose</code>	NA	Passes a function to run before the component closes.
<code>closeButtonDisabled</code>	<code>close-button-disabled</code>	When true, disables the component's close button.
<code>docked</code>	<code>docked</code>	When true, prevents the component from expanding to the entire screen on mobile devices.
<code>escapeDisabled</code>	<code>escape-disabled</code>	When true, disables the default close on escape behavior.
<code>focusTrapDisabled</code>	<code>focus-trap-disabled</code>	When true, prevents focus trapping.
<code>fullscreen</code>	<code>fullscreen</code>	Sets the component to always be fullscreen. Overrides <code>widthScale</code> and <code>maxWidth</code> .

kind	kind	Specifies the kind of the component, which will apply to top border.
messageOverrides	NA	Use this property to override individual strings used by the component.
open	open	When true, displays and positions the component.
outsideCloseDisabled	outside-close-disabled	When true, disables the closing of the component when clicked outside.
scale	scale	Specifies the size of the component.
widthScale	width-scale	Specifies the width of the component.

**Events:**

The following events are observed by shiny:

Event	Description
calciteModalBeforeClose	Fires when the component is requested to be closed and before the closing transition begins.
calciteModalBeforeOpen	Fires when the component is added to the DOM but not rendered, and before the opening transition begins.
calciteModalClose	Fires when the component is closed and animation is complete.
calciteModalOpen	Fires when the component is open and animation is complete.

**Slots:**

The following slots are provided by this component:

Slot	Description
header	A slot for adding header text.
content	A slot for adding the component's content.
content-top	A slot for adding content to the component's sticky header, where content remains at the top of the component.
content-bottom	A slot for adding content to the component's sticky footer, where content remains at the bottom of the component.
primary	A slot for adding a primary button.
secondary	A slot for adding a secondary button.
back	A slot for adding a back button.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_modal()
```

---

calcite\_navigation     *Create a Navigation component*

---

## Description

Create a Navigation component

## Usage

```
calcite_navigation(...)
```

## Arguments

...                    named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
label	label	When <code>navigationAction</code> is true, specifies the label of the <code>calcite-action</code> .
navigationAction	navigation-action	When true, displays a <code>calcite-action</code> and emits a <code>calciteNavActionSelect</code> event.

### Events:

The following events are observed by shiny:

Event	Description
calciteNavigationActionSelect	When <code>navigationAction</code> is true, emits when the displayed action selection changes.

### Slots:

The following slots are provided by this component:

Slot	Description
logo	A slot for adding a <code>calcite-logo</code> component to the primary navigation level.
user	A slot for adding a <code>calcite-user</code> component to the primary navigation level.
progress	A slot for adding a <code>calcite-progress</code> component to the primary navigation level.
navigation-action	A slot for adding a <code>calcite-action</code> component to the primary navigation level.
content-start	A slot for adding a <code>calcite-menu</code> , <code>calcite-action</code> , or other interactive elements in the start position.
content-center	A slot for adding a <code>calcite-menu</code> , <code>calcite-action</code> , or other interactive elements in the center position.
content-end	A slot for adding a <code>calcite-menu</code> , <code>calcite-action</code> , or other interactive elements in the end position.
navigation-secondary	A slot for adding a <code>calcite-navigation</code> component in the secondary navigation level. Components
navigation-tertiary	A slot for adding a <code>calcite-navigation</code> component in the tertiary navigation level. Components

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_navigation()
```

calcite\_navigation\_logo

*Create a NavigationLogo component*

**Description**

Create a NavigationLogo component

**Usage**

```
calcite_navigation_logo(...)
```

**Arguments**

...                    named attributes passed to htmltools::tag()

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
active	active	When true, the component is highlighted.
description	description	A description for the component, which displays below the heading.
heading	heading	Specifies heading text for the component, such as a product or organization name.
headingLevel	heading-level	Specifies the heading level of the component's heading for proper document structure, without
href	href	Specifies the URL destination of the component, which can be set as an absolute or relative p
icon	icon	Specifies an icon to display.
iconFlipRtl	icon-flip-rtl	When true, the icon will be flipped when the element direction is right-to-left ("rtl").
label	label	Describes the appearance or function of the thumbnail. If no label is provided, context will r
rel	rel	Defines the relationship between the href value and the current document.
target	target	Specifies where to open the linked document defined in the href property.
thumbnail	thumbnail	Specifies the src to an image.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_navigation_logo()
```

---

```
calcite_navigation_user
```

*Create a NavigationUser component*

---

**Description**

Create a NavigationUser component

**Usage**

```
calcite_navigation_user(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>active</code>	<code>active</code>	When <code>true</code> , the component is highlighted.
<code>fullName</code>	<code>full-name</code>	Specifies the full name of the user.
<code>label</code>	<code>label</code>	Describes the appearance of the avatar. If no label is provided, context will not be provided to a
<code>textDisabled</code>	<code>text-disabled</code>	When <code>true</code> , hides the <code>fullName</code> and <code>username</code> contents.
<code>thumbnail</code>	<code>thumbnail</code>	Specifies the <code>src</code> to an image (remember to add a token if the user is private).
<code>userId</code>	<code>user-id</code>	Specifies the unique id of the user.
<code>username</code>	<code>username</code>	Specifies the username of the user.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_navigation_user()
```

---

calcite_notice	<i>Create a Notice component</i>
----------------	----------------------------------

---

**Description**

Create a Notice component

**Usage**

```
calcite_notice(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details**

Notices are intended to be used to present users with important-but-not-crucial contextual tips or copy. Because notices are displayed inline, a common use case is displaying them on page-load to present users with short hints or contextual copy. They are optionally closable - useful for keeping track of whether or not a user has closed the notice. You can also choose not to display a notice on page load and set the "active" attribute as needed to contextually provide inline messaging to users.

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
closable	closable	When true, a close button is added to the component.
icon	icon	When true, shows a default recommended icon. Alternatively, pass a Calcite UI Icon name.
iconFlipRtl	icon-flip-rtl	When true, the icon will be flipped when the element direction is right-to-left ("rtl").
kind	kind	Specifies the kind of the component, which will apply to top border and icon.
messageOverrides	NA	Use this property to override individual strings used by the component.
open	open	When true, the component is visible.
scale	scale	Specifies the size of the component.
width	width	Check API reference

**Events:**

The following events are observed by shiny:

Event	Description
calciteNoticeBeforeClose	Fires when the component is requested to be closed and before the closing transition begins.
calciteNoticeBeforeOpen	Fires when the component is added to the DOM but not rendered, and before the opening transition begins.
calciteNoticeClose	Fires when the component is closed and animation is complete.
calciteNoticeOpen	Fires when the component is open and animation is complete.

**Slots:**

The following slots are provided by this component:

Slot	Description
title	A slot for adding the title.
message	A slot for adding the message.
link	A slot for adding a calcite-action to take, such as: "undo", "try again", "link to page", etc.
actions-end	A slot for adding calcite-actions to the end of the component. It is recommended to use two or less actions.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_notice()
```

---

calcite_option	<i>Create a Option component</i>
----------------	----------------------------------

---

**Description**

Create a Option component

**Usage**

```
calcite_option(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Values
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.	boolean
label	label	Accessible name for the component.	string
selected	selected	When true, the component is selected.	boolean
value	value	The component's value.	any

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_option()
```

calcite\_option\_group *Create a OptionGroup component*

**Description**

Create a OptionGroup component

**Usage**

```
calcite_option_group(...)
```

**Arguments**

... named attributes passed to htmltools::tag()

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Values
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.	boolean
label	label	Accessible name for the component.	string

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-options.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_option_group()
```

---

`calcite_pagination`     *Create a Pagination component*

---

**Description**

Create a Pagination component

**Usage**

```
calcite_pagination(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>groupSeparator</code>	<code>group-separator</code>	When <code>true</code> , number values are displayed with a group separator corresponding to the locale.
<code>messageOverrides</code>	<code>NA</code>	Use this property to override individual strings used by the component.
<code>numberingSystem</code>	<code>numbering-system</code>	Specifies the Unicode numeral system used by the component for localization.
<code>pageSize</code>	<code>page-size</code>	Specifies the number of items per page.
<code>scale</code>	<code>scale</code>	Specifies the size of the component.
<code>startItem</code>	<code>start-item</code>	Specifies the starting item number.
<code>totalItems</code>	<code>total-items</code>	Specifies the total number of items.

**Events:**

The following events are observed by shiny:

Event	Description
calcitePaginationChange	Emits when the selected page changes.

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_pagination()
```

---

calcite_panel	<i>Create a Panel component</i>
---------------	---------------------------------

---

**Description**

Create a Panel component

**Usage**

```
calcite_panel(...)
```

**Arguments**

...                    named attributes passed to htmltools::tag()

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
beforeClose	NA	Passes a function to run before the component closes.
closable	closable	When true, displays a close button in the trailing side of the header.
closed	closed	When true, the component will be hidden.
collapsed	collapsed	When true, hides the component's content area.
collapsible	collapsible	When true, the component is collapsible.
description	description	A description for the component.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower
heading	heading	The component header text.

headingLevel	heading-level	Specifies the heading level of the component's heading for proper document structure.
loading	loading	When true, a busy indicator is displayed.
menuFlipPlacements	NA	Specifies the component's fallback menu placement when it's initial or specified placement is not available.
menuOpen	menu-open	When true, the action menu items in the header-menu-actions slot are open.
menuPlacement	menu-placement	Determines where the action menu will be positioned.
messageOverrides	NA	Use this property to override individual strings used by the component.
overlayPositioning	overlay-positioning	Determines the type of positioning to use for the overlaid content. Using "absolute" will position the content relative to the component.
scale	scale	Specifies the size of the component.

**Events:**

The following events are observed by shiny:

Event	Description
calcitePanelClose	Fires when the close button is clicked.
calcitePanelScroll	Fires when the content is scrolled.
calcitePanelToggle	Fires when the collapse button is clicked.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding custom content.
action-bar	A slot for adding a calcite-action-bar to the component.
alerts	A slot for adding calcite-alerts to the component.
content-bottom	A slot for adding content below the unnamed (default) slot and above the footer slot (if populated).
content-top	A slot for adding content above the unnamed (default) slot and below the action-bar slot (if populated).
header-actions-start	A slot for adding actions or content to the start side of the header.
header-actions-end	A slot for adding actions or content to the end side of the header.
header-content	A slot for adding custom content to the header.
header-menu-actions	A slot for adding an overflow menu with actions inside a calcite-dropdown.
fab	A slot for adding a calcite-fab (floating action button) to perform an action.
footer	A slot for adding custom content to the component's footer. Should not be used with the "footer-start" slot.
footer-actions	<b>Deprecated</b> Use the footer-start and footer-end slots instead. A slot for adding calcite-buttons to the footer.
footer-end	A slot for adding a trailing footer custom content. Should not be used with the "footer" slot.
footer-start	A slot for adding a leading footer custom content. Should not be used with the "footer" slot.

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_panel()
```

---

calcite\_popover      *Create a Popover component*

---

## Description

Create a Popover component

## Usage

```
calcite_popover(...)
```

## Arguments

...      named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
<code>autoClose</code>	<code>auto-close</code>	When <code>true</code> , clicking outside of the component automatically closes open c
<code>closable</code>	<code>closable</code>	When <code>true</code> , displays a close button within the component.
<code>flipDisabled</code>	<code>flip-disabled</code>	When <code>true</code> , prevents flipping the component's placement when overlapping
<code>flipPlacements</code>	NA	Specifies the component's fallback placement when it's initial or specified
<code>focusTrapDisabled</code>	<code>focus-trap-disabled</code>	When <code>true</code> , prevents focus trapping.
<code>heading</code>	<code>heading</code>	The component header text.
<code>headingLevel</code>	<code>heading-level</code>	Specifies the heading level of the component's heading for proper docume
<code>initialFocusTrapFocus</code>	<code>initial-focus-trap-focus</code>	Specifies whether focus should move to the popover when the focus trap is
<code>label</code>	<code>label</code>	Accessible name for the component.
<code>messageOverrides</code>	NA	Use this property to override individual strings used by the component.
<code>offsetDistance</code>	<code>offset-distance</code>	Offsets the position of the popover away from the <code>referenceElement</code> .
<code>offsetSkidding</code>	<code>offset-skidding</code>	Offsets the position of the component along the <code>referenceElement</code> .
<code>open</code>	<code>open</code>	When <code>true</code> , displays and positions the component.
<code>overlayPositioning</code>	<code>overlay-positioning</code>	Determines the type of positioning to use for the overlaid content. Using "
<code>placement</code>	<code>placement</code>	Determines where the component will be positioned relative to the referen
<code>pointerDisabled</code>	<code>pointer-disabled</code>	When <code>true</code> , removes the caret pointer.
<code>referenceElement</code>	<code>reference-element</code>	The <code>referenceElement</code> used to position the component according to its p
<code>scale</code>	<code>scale</code>	Specifies the size of the component.
<code>triggerDisabled</code>	<code>trigger-disabled</code>	When <code>true</code> , disables automatically toggling the component when its refer

### Events:

The following events are observed by shiny:

Event	Description
<code>calcitePopoverBeforeClose</code>	Fires when the component is requested to be closed and before the closing transition begins.

calcitePopoverBeforeOpen	Fires when the component is added to the DOM but not rendered, and before the opening transition.
calcitePopoverClose	Fires when the component is closed and animation is complete.
calcitePopoverOpen	Fires when the component is open and animation is complete.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding custom content.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_popover()
```

---

calcite_progress	<i>Create a Progress component</i>
------------------	------------------------------------

---

**Description**

Create a Progress component

**Usage**

```
calcite_progress(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
label	label	Accessible name for the component.
reversed	reversed	When true and for "indeterminate" progress bars, reverses the animation direction.
text	text	Text that displays under the component's indicator.

type	type	Specifies the component type. Use "indeterminate" if finding actual progress value is impossible.
value	value	When type is "determinate", specifies the component's value with a range of 0 to 100.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_progress()
```

---

`calcite_radio_button` *Create a RadioButton component*

---

**Description**

Create a `RadioButton` component

**Usage**

```
calcite_radio_button(...)
```

**Arguments**

... named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
checked	checked	When <code>true</code> , the component is checked.
disabled	disabled	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.
form	form	The <code>id</code> of the form that will be associated with the component. When not set, the component will be associated with the form of the parent component.
name	name	Specifies the name of the component. Can be inherited from <code>calcite-radio-button-group</code> . Required when <code>type</code> is "determinate".
required	required	When <code>true</code> and the component resides in a form, the component must have a value selected from the component's options.
scale	scale	Specifies the size of the component inherited from the <code>calcite-radio-button-group</code> .
value	value	The component's value.

**Events:**

The following events are observed by shiny:

Event	Description
calciteRadioButtonChange	Fires only when the radio button is checked. This behavior is identical to the native HTML input

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_radio_button()
```

---

```
calcite_radio_button_group
```

*Create a `RadioButtonGroup` component*

---

**Description**

Create a `RadioButtonGroup` component

**Usage**

```
calcite_radio_button_group(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
disabled	disabled	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.
layout	layout	Defines the layout of the component.
name	name	Specifies the name of the component on form submission. Must be unique to other components in the form.
required	required	When <code>true</code> and the component resides in a form, the component must have a value.
scale	scale	Specifies the size of the component.
selectedItem	NA	Specifies the component's selected item.

status	status	Specifies the status of the validation message.
validationIcon	validation-icon	Specifies the validation icon to display under the component.
validationMessage	validation-message	Specifies the validation message to display under the component.

**Events:**

The following events are observed by shiny:

Event	Description
calciteRadioButtonGroupChange	Fires when the component has changed.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-radio-buttons.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_radio_button_group()
```

---

`calcite_rating`      *Create a Rating component*

---

**Description**

Create a Rating component

**Usage**

```
calcite_rating(...)
```

**Arguments**

...      named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
average	average	Specifies a cumulative average from previous ratings to display.
count	count	Specifies the number of previous ratings to display.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
form	form	The id of the form that will be associated with the component. When not set, the component is associated with the parent form.
messageOverrides	NA	Use this property to override individual strings used by the component.
name	name	Specifies the name of the component. Required to pass the component's value on the wire.
readOnly	read-only	When true, the component's value can be read, but cannot be modified.
scale	scale	Specifies the size of the component.
showChip	show-chip	When true, and if available, displays the average and/or count data summary in a chip.
status	status	Specifies the status of the input field, which determines message and icons.
validationIcon	validation-icon	Specifies the validation icon to display under the component.
validationMessage	validation-message	Specifies the validation message to display under the component.
validity	NA	The current validation state of the component.
value	value	The component's value.

**Events:**

The following events are observed by shiny:

Event	Description
calciteRatingChange	Fires when the component's value changes.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_rating()
```

---

calcite\_scrim

*Create a Scrim component*

---

**Description**

Create a Scrim component

**Usage**

calcite\_scrip(...)

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Values
loading	loading	When true, a busy indicator is displayed.	boolean
messageOverrides	NA	Use this property to override individual strings used by the component.	Check API referen

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding custom content, primarily loading information.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

calcite\_scrip()

calcite\_segmented\_control

*Create a SegmentedControl component*

**Description**

Create a SegmentedControl component

**Usage**

calcite\_segmented\_control(...)

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
appearance	appearance	Specifies the appearance style of the component.
disabled	disabled	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.
form	form	The id of the form that will be associated with the component. When not set, the component is not associated with a form.
layout	layout	Defines the layout of the component.
name	name	Specifies the name of the component. Required to pass the component's value on the wire.
required	required	When <code>true</code> and the component resides in a form, the component must have a value.
scale	scale	Specifies the size of the component.
selectedItem	NA	The component's selected item <code>HTMLElement</code> .
status	status	Specifies the status of the validation message.
validationIcon	validation-icon	Specifies the validation icon to display under the component.
validationMessage	validation-message	Specifies the validation message to display under the component.
validity	NA	The current validation state of the component.
value	value	The component's <code>selectedItem</code> value.
width	width	Check API reference

**Events:**

The following events are observed by shiny:

Event	Description
<code>calciteSegmentedControlChange</code>	Fires when the <code>calcite-segmented-control-item</code> selection changes.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding <code>calcite-segmented-control-items</code> .

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_segmented_control()
```

calcite\_segmented\_control\_item

*Create a SegmentedControlItem component*

### Description

Create a SegmentedControlItem component

### Usage

```
calcite_segmented_control_item(...)
```

### Arguments

...                    named attributes passed to `htmltools::tag()`

### Details

#### Properties:

The following properties are provided by this component:

Name	Attribute	Description	Values
checked	checked	When true, the component is checked.	boolean
iconEnd	icon-end	Specifies an icon to display at the end of the component.	string
iconFlipRtl	icon-flip-rtl	When true, the icon will be flipped when the element direction is right-to-left ("rtl").	boolean
iconStart	icon-start	Specifies an icon to display at the start of the component.	string
value	value	The component's value.	any

### Value

an object of class `calcite_component` which is a subclass of `shiny.tag`

### References

[Official Documentation](#)

### Examples

```
calcite_segmented_control_item()
```

---

calcite\_select      *Create a Select component*

---

**Description**

Create a Select component

**Usage**

```
calcite_select(...)
```

**Arguments**

...                  named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
form	form	The id of the form that will be associated with the component. When not set, the component will be associated with the form of the parent component.
label	label	Accessible name for the component.
name	name	Specifies the name of the component. Required to pass the component's value on form submission.
required	required	When true and the component resides in a form, the component must have a value on form submission.
scale	scale	Specifies the size of the component.
selectedOption	NA	The component's selected option <code>HTMLInputElement</code> .
status	status	Specifies the status of the input field, which determines message and icons.
validationIcon	validation-icon	Specifies the validation icon to display under the component.
validationMessage	validation-message	Specifies the validation message to display under the component.
validity	NA	The current validation state of the component.
value	value	The component's <code>selectedOption</code> value.
width	width	Check API reference

**Events:**

The following events are observed by shiny:

Event	Description
calciteSelectChange	Fires when the <code>selectedOption</code> changes.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-options.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_select()
```

---

calcite_sheet	<i>Create a Sheet component</i>
---------------	---------------------------------

---

**Description**

Create a Sheet component

**Usage**

```
calcite_sheet(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>beforeClose</code>	NA	Passes a function to run before the component closes.
<code>displayMode</code>	<code>display-mode</code>	Specifies the display mode - "float" (content is separated detached), or "overflow" (content is contained within the component).
<code>escapeDisabled</code>	<code>escape-disabled</code>	When true, disables the default close on escape behavior.
<code>focusTrapDisabled</code>	<code>focus-trap-disabled</code>	When true, prevents focus trapping.
<code>height</code>	<code>height</code>	Specifies the height of the component.
<code>heightScale</code>	<code>height-scale</code>	When position is "block-start" or "block-end", specifies the height of the component as a percentage of the parent.
<code>label</code>	<code>label</code>	Specifies the label of the component.
<code>messageOverrides</code>	NA	Use this property to override individual strings used by the component.
<code>open</code>	<code>open</code>	When true, displays and positions the component.
<code>outsideCloseDisabled</code>	<code>outside-close-disabled</code>	When true, disables the closing of the component when clicked outside.
<code>position</code>	<code>position</code>	Determines where the component will be positioned.

resizable	resizable	When true, the component is resizable.
width	width	Specifies the width of the component.
widthScale	width-scale	When position is "inline-start" or "inline-end", specifies the width

**Events:**

The following events are observed by shiny:

Event	Description
calciteSheetBeforeClose	Fires when the component is requested to be closed and before the closing transition begins.
calciteSheetBeforeOpen	Fires when the component is added to the DOM but not rendered, and before the opening transition begins.
calciteSheetClose	Fires when the component is closed and animation is complete.
calciteSheetOpen	Fires when the component is open and animation is complete.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_sheet()
```

---

calcite_shell	<i>Create a Shell component</i>
---------------	---------------------------------

---

**Description**

Create a Shell component

**Usage**

```
calcite_shell(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Values	Reflects to
contentBehind	content-behind	Positions the center content behind any calcite-shell-panels.	boolean	TRUE

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding custom content. This content will appear between any leading and trailing panels added.
header	A slot for adding header content. This content will be positioned at the top of the component.
footer	A slot for adding footer content. This content will be positioned at the bottom of the component.
panel-start	A slot for adding the starting calcite-shell-panel.
panel-end	A slot for adding the ending calcite-shell-panel.
panel-top	A slot for adding the top calcite-shell-panel.
panel-bottom	A slot for adding the bottom calcite-shell-panel.
center-row	<b>Deprecated</b> Use the "panel-bottom" slot instead. A slot for adding the bottom calcite-shell-center-row.
modals	A slot for adding calcite-modal components. When placed in this slot, the modal position will be constrained to the center of the component.
dialogs	A slot for adding calcite-dialog components. When placed in this slot, the dialog position will be constrained to the center of the component.
alerts	A slot for adding calcite-alert components. When placed in this slot, the alert position will be constrained to the center of the component.
sheets	A slot for adding calcite-sheet components. When placed in this slot, the sheet position will be constrained to the center of the component.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_shell()
```

---

```
calcite_shell_center_row
```

*Create a ShellCenterRow component*

---

**Description**

Use the `calcite-shell-panel` component instead.

**Usage**

```
calcite_shell_center_row(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
detached	detached	When true, the content area displays like a floating panel.
heightScale	height-scale	Specifies the maximum height of the component.
position	position	Specifies the component's position. Will be flipped when the element direction is right-to-left ("r").

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding content to the <code>calcite-shell-panel</code> .
action-bar	A slot for adding a <code>calcite-action-bar</code> to the <code>calcite-shell-panel</code> .

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_shell_center_row()
```

---

`calcite_shell_panel`    *Create a ShellPanel component*

---

**Description**

Create a `ShellPanel` component

**Usage**

```
calcite_shell_panel(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
collapsed	collapsed	When true, hides the component's content area.
displayMode	display-mode	Check API reference
height	height	Specifies the height of the component.
heightScale	height-scale	When layout is horizontal, specifies the maximum height of the component.
layout	layout	The direction of the component.
messageOverrides	NA	Use this property to override individual strings used by the component.
position	position	Specifies the component's position. Will be flipped when the element direction is right-to-left.
resizable	resizable	When true and displayMode is not float-content or float, the component's content is resizable.
width	width	Specifies the width of the component.
widthScale	width-scale	When layout is vertical, specifies the width of the component.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding custom content.
action-bar	A slot for adding a calcite-action-bar to the component.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_shell_panel()
```

---

calcite_slider	<i>Create a Slider component</i>
----------------	----------------------------------

---

**Description**

Create a Slider component

**Usage**

```
calcite_slider(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>disabled</code>	<code>disabled</code>	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.
<code>fillPlacement</code>	<code>fill-placement</code>	Used to configure where the fill is placed along the slider track in relation to the value.
<code>form</code>	<code>form</code>	The id of the form that will be associated with the component. When not set, the component will be associated with the form of the parent component.
<code>groupSeparator</code>	<code>group-separator</code>	When <code>true</code> , number values are displayed with a group separator corresponding to the locale.
<code>hasHistogram</code>	<code>has-histogram</code>	When <code>true</code> , indicates a histogram is present.
<code>histogram</code>	NA	A list of the histogram's x,y coordinates within the component's min and max. Displayed as a series of colored rectangles.
<code>histogramStops</code>	NA	A set of single color stops for a histogram, sorted by offset ascending.
<code>labelFormatter</code>	NA	When specified, allows users to customize handle labels.
<code>labelHandles</code>	<code>label-handles</code>	When <code>true</code> , displays label handles with their numeric value.
<code>labelTicks</code>	<code>label-ticks</code>	When <code>true</code> and <code>ticks</code> is specified, displays label tick marks with their numeric value.
<code>max</code>	<code>max</code>	The component's maximum selectable value.
<code>maxLabel</code>	<code>max-label</code>	For multiple selections, the accessible name for the second handle, such as "Temperature, upper bound".
<code>maxValue</code>	<code>max-value</code>	For multiple selections, the component's upper value.
<code>min</code>	<code>min</code>	The component's minimum selectable value.
<code>minLabel</code>	<code>min-label</code>	Accessible name for first (or only) handle, such as "Temperature, lower bound".
<code>minValue</code>	<code>min-value</code>	For multiple selections, the component's lower value.
<code>mirrored</code>	<code>mirrored</code>	When <code>true</code> , the slider will display values from high to low. Note that this value will only be used if the component is in a form.
<code>name</code>	<code>name</code>	Specifies the name of the component. Required to pass the component's value on the page.
<code>numberingSystem</code>	<code>numbering-system</code>	Specifies the Unicode numeral system used by the component for localization.
<code>pageStep</code>	<code>page-step</code>	Specifies the interval to move with the page up, or page down keys.
<code>precise</code>	<code>precise</code>	When <code>true</code> , sets a finer point for handles.
<code>required</code>	<code>required</code>	When <code>true</code> and the component resides in a form, the component must have a value.
<code>scale</code>	<code>scale</code>	Specifies the size of the component.
<code>snap</code>	<code>snap</code>	When <code>true</code> , enables snap selection in coordination with <code>step</code> via a mouse.
<code>status</code>	<code>status</code>	Specifies the status of the input field, which determines message and icons.
<code>step</code>	<code>step</code>	Specifies the interval to move with the up, or down keys.
<code>ticks</code>	<code>ticks</code>	Displays tick marks on the number line at a specified interval.
<code>validationIcon</code>	<code>validation-icon</code>	Specifies the validation icon to display under the component.
<code>validationMessage</code>	<code>validation-message</code>	Specifies the validation message to display under the component.
<code>validity</code>	NA	The current validation state of the component.
<code>value</code>	<code>value</code>	The component's value.

**Events:**

The following events are observed by shiny:

Event	Description
<code>calciteSliderChange</code>	Fires when the thumb is released on the component. Note: To constantly listen to the drag event, use <code>calciteSliderInput</code> .
<code>calciteSliderInput</code>	Fires on all updates to the component. Note: Fires frequently during drag. To perform expensive operations, use <code>calciteSliderChange</code> .

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_slider()
```

---

`calcite_split_button` *Create a SplitButton component*

---

**Description**

Create a SplitButton component

**Usage**

```
calcite_split_button(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>appearance</code>	<code>appearance</code>	Specifies the appearance style of the component.
<code>disabled</code>	<code>disabled</code>	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.
<code>dropdownIconType</code>	<code>dropdown-icon-type</code>	Specifies the icon used for the dropdown menu.
<code>dropdownLabel</code>	<code>dropdown-label</code>	Accessible name for the dropdown menu.
<code>flipPlacements</code>	NA	Specifies the component's fallback slotted content placement when it's initial or preferred placement is not available.
<code>kind</code>	<code>kind</code>	Specifies the kind of the component, which will apply to border and background colors.
<code>loading</code>	<code>loading</code>	When <code>true</code> , a busy indicator is displayed on the primary button.
<code>overlayPositioning</code>	<code>overlay-positioning</code>	Determines the type of positioning to use for the overlaid content. Using "absolute" will allow the component to be positioned outside the boundaries of the container element.
<code>placement</code>	<code>placement</code>	Determines where the component will be positioned relative to the container element.
<code>primaryIconEnd</code>	<code>primary-icon-end</code>	Specifies an icon to display at the end of the primary button.
<code>primaryIconFlipRtl</code>	<code>primary-icon-flip-rtl</code>	Displays the <code>primaryIconStart</code> and/or <code>primaryIconEnd</code> as flipped when the element is right-to-left.
<code>primaryIconStart</code>	<code>primary-icon-start</code>	Specifies an icon to display at the start of the primary button.
<code>primaryLabel</code>	<code>primary-label</code>	Accessible name for the primary button.

primaryText	primary-text	Text displayed in the primary button.
scale	scale	Specifies the size of the component.
width	width	Check API reference

**Events:**

The following events are observed by shiny:

Event	Description
calciteSplitButtonPrimaryClick	Fires when the primary button is clicked.
calciteSplitButtonSecondaryClick	Fires when the dropdown menu is clicked.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-dropdown content.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_split_button()
```

---

calcite\_stepper      *Create a Stepper component*

---

**Description**

Create a Stepper component

**Usage**

```
calcite_stepper(...)
```

**Arguments**

...      named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
icon	icon	When true, displays a status icon in the <code>calcite-stepper-item</code> heading.
layout	layout	Defines the layout of the component.
messageOverrides	NA	Use this property to override individual strings used by the component.
numbered	numbered	When true, displays the step number in the <code>calcite-stepper-item</code> heading.
numberingSystem	numbering-system	Specifies the Unicode numeral system used by the component for localization.
scale	scale	Specifies the size of the component.
selectedItem	NA	Specifies the component's selected item.

**Events:**

The following events are observed by shiny:

Event	Description
<code>calciteStepperChange</code>	Fires when the active <code>calcite-stepper-item</code> changes.
<code>calciteStepperItemChange</code>	Fires when the active <code>calcite-stepper-item</code> changes.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding <code>calcite-stepper-item</code> elements.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_stepper()
```

---

calcite\_stepper\_item *Create a StepperItem component*

---

## Description

Create a StepperItem component

## Usage

```
calcite_stepper_item(...)
```

## Arguments

...                    named attributes passed to `htmltools::tag()`

## Details

### Properties:

The following properties are provided by this component:

Name	Attribute	Description
complete	complete	When true, the step has been completed.
description	description	A description for the component. Displays below the header text.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
error	error	When true, the component contains an error that requires resolution from the user.
heading	heading	The component header text.
iconFlipRtl	icon-flip-rtl	When true, the icon will be flipped when the element direction is right-to-left ("rtl").
messageOverrides	NA	Use this property to override individual strings used by the component.
selected	selected	When true, the component is selected.

### Events:

The following events are observed by shiny:

Event	Description
calciteStepperItemSelect	Fires when the active calcite-stepper-item changes.

### Slots:

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding custom content.

## Value

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_stepper_item()
```

---

calcite_switch	<i>Create a Switch component</i>
----------------	----------------------------------

---

**Description**

Create a Switch component

**Usage**

```
calcite_switch(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
checked	checked	When true, the component is checked.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
form	form	The id of the form that will be associated with the component. When not set, the component will be associated with the form of the parent component.
label	label	Accessible name for the component.
name	name	Specifies the name of the component. Required to pass the component's value on form submission.
scale	scale	Specifies the size of the component.
value	value	The component's value.

**Events:**

The following events are observed by shiny:

Event	Description
calciteSwitchChange	Fires when the checked value has changed.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_switch()
```

---

calcite_tab	<i>Create a Tab component</i>
-------------	-------------------------------

---

**Description**

Create a Tab component

**Usage**

```
calcite_tab(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
selected	selected	When true, the component's contents are selected. Only one tab can be selected within the <code>calcite-tab</code> .
tab	tab	Specifies a unique name for the component. When specified, use the same value on the <code>calcite-tab</code> .

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding custom content.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tab()
```

calcite\_table *Create a Table component*

**Description**

Create a Table component

**Usage**

calcite\_table(...)

**Arguments**

... named attributes passed to `htmltools::tag()`

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
bordered	bordered	When true, displays borders in the component.
caption	caption	Specifies an accessible title for the component.
groupSeparator	group-separator	When true, number values are displayed with a group separator corresponding to the
interactionMode	interaction-mode	When "interactive", allows focus and keyboard navigation of table-headers and
layout	layout	Specifies the layout of the component.
messageOverrides	NA	Use this property to override individual strings used by the component.
numbered	numbered	When true, displays the position of the row in numeric form.
numberingSystem	numbering-system	Specifies the Unicode numeral system used by the component for localization.
pageSize	page-size	Specifies the page size of the component. When true, renders calcite-pagination
scale	scale	Specifies the size of the component.
selectedItems	NA	Specifies the component's selected items.
selectionDisplay	selection-display	Specifies the display of the selection interface when selection-mode is not "none"
selectionMode	selection-mode	Specifies the selection mode of the component, where: "multiple" allows any number
striped	striped	When true, displays striped styling in the component.

**Events:**

The following events are observed by shiny:

Event	Description
calciteTablePageChange	Emits when the component's page selection changes.
calciteTableSelect	Emits when the component's selected rows change.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-table-row elements containing calcite-table-cell and/or calcite-table-cell
table-header	A slot for adding calcite-table-row elements containing calcite-table-header elements.
table-footer	A slot for adding calcite-table-row elements containing calcite-table-cell and/or calcite-table-cell
selection-actions	A slot for adding calcite-actions or other elements to display when selectionMode is not "none" and

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_table()
```

---

calcite\_table\_cell     *Create a TableCell component*

---

**Description**

Create a TableCell component

**Usage**

```
calcite_table_cell(...)
```

**Arguments**

...                    named attributes passed to htmltools::tag()

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Values
alignment	alignment	Specifies the alignment of the component.	"center"   "end"   "
colSpan	col-span	Specifies the number of columns the component should span.	number
messageOverrides	NA	Use this property to override individual strings used by the component.	Check API referen
rowSpan	row-span	Specifies the number of rows the component should span.	number

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding content, usually text content.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_table_cell()
```

---

`calcite_table_header` *Create a TableHeader component*

---

**Description**

Create a TableHeader component

**Usage**

```
calcite_table_header(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Values
<code>alignment</code>	<code>alignment</code>	Specifies the alignment of the component.	"center"   "end"
<code>colSpan</code>	<code>col-span</code>	Specifies the number of columns the component should span.	number
<code>description</code>	<code>description</code>	A description to display beneath heading content.	string
<code>heading</code>	<code>heading</code>	A heading to display above description content.	string
<code>messageOverrides</code>	NA	Use this property to override individual strings used by the component.	Check API refer
<code>rowSpan</code>	<code>row-span</code>	Specifies the number of rows the component should span.	number

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_table_header()
```

---

calcite_table_row	<i>Create a TableRow component</i>
-------------------	------------------------------------

---

**Description**

Create a TableRow component

**Usage**

```
calcite_table_row(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Values
alignment	alignment	Specifies the alignment of the component.	"center"
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.	boolean
selected	selected	When true, the component is selected.	boolean

**Events:**

The following events are observed by shiny:

Event	Description
calciteTableRowSelect	Fires when the selected state of the component changes.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-table-cell or calcite-table-header elements.

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_table_row()
```

---

calcite_tabs	<i>Create a Tabs component</i>
--------------	--------------------------------

---

**Description**

Create a Tabs component

**Usage**

```
calcite_tabs(...)
```

**Arguments**

...                    named attributes passed to htmltools::tag()

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
bordered	bordered	When true, the component will display with a folder style menu.
layout	layout	Specifies the layout of the calcite-tab-nav, justifying the calcite-tab-titles to the start ("inline-block")
position	position	Specifies the position of calcite-tab-nav and calcite-tab-title components in relation to the calcite-tab-content
scale	scale	Specifies the size of the component.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-tabs.
title-group	A slot for adding a calcite-tab-nav.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tabs()
```

---

calcite_tab_nav	<i>Create a TabNav component</i>
-----------------	----------------------------------

---

**Description**

Create a TabNav component

**Usage**

```
calcite_tab_nav(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>messageOverrides</code>	NA	Use this property to override individual strings used by the component.
<code>position</code>	<code>position</code>	Specifies the position of <code>calcite-tab-nav</code> and <code>calcite-tab-title</code> components in relation to the component.
<code>selectedTitle</code>	NA	Specifies the component's selected <code>calcite-tab-title</code> .
<code>storageId</code>	<code>storage-id</code>	Specifies the name when saving selected <code>calcite-tab</code> data to <code>localStorage</code> .
<code>syncId</code>	<code>sync-id</code>	Specifies text to update multiple components to keep in sync if one changes.

**Events:**

The following events are observed by shiny:

Event	Description
calciteTabChange	Emits when the selected calcite-tab changes.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-tab-titles.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tab_nav()
```

---

`calcite_tab_title`      *Create a TabTitle component*

---

**Description**

Create a TabTitle component

**Usage**

```
calcite_tab_title(...)
```

**Arguments**

...                  named attributes passed to `htmltools::tag()`

**Details**

Tab-titles are optionally individually closable.

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
closable	closable	When true, a close button is added to the component.
closed	closed	When true, does not display or position the component.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
iconEnd	icon-end	Specifies an icon to display at the end of the component.
iconFlipRtl	icon-flip-rtl	Displays the <code>iconStart</code> and/or <code>iconEnd</code> as flipped when the element direction is right-to-left.
iconStart	icon-start	Specifies an icon to display at the start of the component.
messageOverrides	NA	Use this property to override individual strings used by the component.
position	position	Specifies the position of <code>calcite-tab-nav</code> and <code>calcite-tab-title</code> components in relation to the component.
selected	selected	When true, the component and its respective <code>calcite-tab</code> contents are selected. Only one <code>calcite-tab</code> can be selected at a time.
tab	tab	Specifies a unique name for the component. When specified, use the same value on the <code>calcite-tab</code> component.

**Events:**

The following events are observed by shiny:

Event	Description
<code>calciteTabsActivate</code>	Fires when a <code>calcite-tab</code> is selected.
<code>calciteTabsClose</code>	Fires when a <code>calcite-tab</code> is closed.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding text.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tab_title()
```

---

calcite\_text\_area      *Create a TextArea component*

---

**Description**

Create a TextArea component

**Usage**

```
calcite_text_area(...)
```

**Arguments**

```
...          named attributes passed to htmltools::tag()
```

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
columns	columns	Specifies the component's number of columns.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
form	form	The id of the form that will be associated with the component. When not set, the component is associated with the form of the parent component.
groupSeparator	group-separator	When true, number values are displayed with a group separator corresponding to the locale.
label	label	Accessible name for the component.
limitText	limit-text	Check API reference
maxLength	max-length	When the component resides in a form, specifies the maximum number of characters that can be entered.
messageOverrides	NA	Use this property to override individual strings used by the component.
minLength	min-length	When the component resides in a form, specifies the minimum number of characters that can be entered.
name	name	Specifies the name of the component.
numberingSystem	numbering-system	Specifies the Unicode numeral system used by the component for localization.
placeholder	placeholder	Specifies the placeholder text for the component.
readOnly	read-only	When true, the component's value can be read, but cannot be modified.
required	required	When true and the component resides in a form, the component must have a value.
resize	resize	Specifies if the component is resizable.
rows	rows	Specifies the component's number of rows.
scale	scale	Specifies the size of the component.
status	status	Specifies the status of the input field, which determines message and icons.
validationIcon	validation-icon	Specifies the validation icon to display under the component.
validationMessage	validation-message	Specifies the validation message to display under the component.
validity	NA	The current validation state of the component.
value	value	The component's value.
wrap	wrap	Specifies the wrapping mechanism for the text.

**Events:**

The following events are observed by shiny:

Event	Description
calciteTextAreaChange	Fires each time a new value is typed and committed.
calciteTextAreaInput	Fires each time a new value is typed.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding text.
footer-start	A slot for adding content to the start of the component's footer.
footer-end	A slot for adding content to the end of the component's footer.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_text_area()
```

---

calcite_tile	<i>Create a Tile component</i>
--------------	--------------------------------

---

**Description**

Create a Tile component

**Usage**

```
calcite_tile(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
active	active	When <code>true</code> , the component is active.
alignment	alignment	Specifies the alignment of the Tile's content.
description	description	A description for the component, which displays below the heading.
disabled	disabled	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.
embed	embed	The component's embed mode. When <code>true</code> , renders without a border and padding for use by other components.
heading	heading	The component header text, which displays between the icon and description.
href	href	When <code>embed</code> is <code>"false"</code> , the URL for the component.
icon	icon	Specifies an icon to display.
iconFlipRtl	icon-flip-rtl	When <code>true</code> , the icon will be flipped when the element direction is right-to-left ( <code>"rtl"</code> ).

label	label	Accessible name for the component.
scale	scale	Specifies the size of the component.
selected	selected	When true and the parent's selectionMode is "single", "single-persist", or "multiple"

**Events:**

The following events are observed by shiny:

Event	Description
calciteTileSelect	Fires when the selected state of the component changes.

**Slots:**

The following slots are provided by this component:

Slot	Description
content-top	A slot for adding non-actionable elements above the component's content. Content slotted here will render i
content-bottom	A slot for adding non-actionable elements below the component's content.
content-start	<a href="#">Deprecated</a> use content-top slot instead. A slot for adding non-actionable elements before the component's
content-end	<a href="#">Deprecated</a> use content-bottom slot instead. A slot for adding non-actionable elements after the componen

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tile()
```

---

`calcite_tile_group`     *Create a TileGroup component*

---

**Description**

Create a TileGroup component

**Usage**

```
calcite_tile_group(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
alignment	alignment	Specifies the alignment of each calcite-tile's content.
disabled	disabled	When true, interaction is prevented and the component is displayed with lower opacity.
label	label	Accessible name for the component.
layout	layout	Defines the layout of the component. Use "horizontal" for rows, and "vertical" for columns.
scale	scale	Specifies the size of the component.
selectedItems	NA	Specifies the component's selected items.
selectionAppearance	selection-appearance	Specifies the selection appearance, where: - "icon" (displays a checkmark or radio button).
selectionMode	selection-mode	Specifies the selection mode, where: - "multiple" (allows any number of selections).

**Events:**

The following events are observed by shiny:

Event	Description
calciteTileGroupSelect	Fires when the component's selection changes.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-tile elements.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tile_group()
```

---

calcite\_tile\_select    *Create a TileSelect component*

---

**Description**

Use the calcite-tile component instead.

**Usage**

```
calcite_tile_select(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
checked	checked	When <code>true</code> , the component is checked.
description	description	A description for the component, which displays below the heading.
disabled	disabled	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.
heading	heading	The component header text, which displays between the icon and description.
icon	icon	Specifies an icon to display.
iconFlipRtl	icon-flip-rtl	When <code>true</code> , the icon will be flipped when the element direction is right-to-left (" <code>rtl</code> ").
inputAlignment	input-alignment	When <code>inputEnabled</code> is <code>true</code> , specifies the placement of the interactive input on the component.
inputEnabled	input-enabled	When <code>true</code> , displays an interactive input based on the <code>type</code> property.
name	name	Specifies the name of the component on form submission.
type	type	Specifies the selection mode of the component, where: " <code>radio</code> " is for single selection, and " <code>checkbox</code> " is for multiple selection.
value	value	The component's value.
width	width	Specifies the width of the component.

**Events:**

The following events are observed by shiny:

Event	Description
calciteTileSelectChange	Emits a custom change event. For checkboxes it emits when checked or unchecked. For radios it emits when selected.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding custom content.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tile_select()
```

---

```
calcite_tile_select_group
```

*Create a `TileSelectGroup` component*

---

**Description**

Use the `calcite-tile-group` component instead.

**Usage**

```
calcite_tile_select_group(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>disabled</code>	<code>disabled</code>	When true, interaction is prevented and the component is displayed with lower opacity.
<code>layout</code>	<code>layout</code>	Defines the layout of the component. Use "horizontal" for rows, and "vertical" for a single column.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding <code>calcite-tile-select</code> elements.

**Value**

an object of class calcite\_component which is a subclass of shiny.tag

**References**

[Official Documentation](#)

**Examples**

```
calcite_tile_select_group()
```

calcite\_time\_picker *Create a TimePicker component*

**Description**

Create a TimePicker component

**Usage**

```
calcite_time_picker(...)
```

**Arguments**

...                    named attributes passed to htmltools::tag()

**Details**

**Properties:**

The following properties are provided by this component:

Name	Attribute	Description
hourFormat	hour-format	Specifies the component's hour format, where: "user" displays the user's locale for
messageOverrides	NA	Use this property to override individual strings used by the component.
numberingSystem	numbering-system	Specifies the Unicode numeral system used by the component for localization.
scale	scale	Specifies the size of the component.
step	step	Specifies the granularity the value must adhere to (in seconds).
value	value	The component's value in UTC (always 24-hour format).

**Events:**

The following events are observed by shiny:

Event	Description
calciteTimePickerChange	

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_time_picker()
```

---

calcite_tip	<i>Create a Tip component</i>
-------------	-------------------------------

---

**Description**

Use the `calcite-card`, `calcite-notice`, `calcite-panel`, or `calcite-tile` component instead.

**Usage**

```
calcite_tip(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>closed</code>	<code>closed</code>	When true, the component does not display.
<code>closeDisabled</code>	<code>close-disabled</code>	When true, the close button is not present on the component.
<code>heading</code>	<code>heading</code>	The component header text.
<code>headingLevel</code>	<code>heading-level</code>	Specifies the heading level of the component's heading for proper document structure.
<code>messageOverrides</code>	NA	Use this property to override individual strings used by the component.
<code>selected</code>	<code>selected</code>	When true, the component is selected if it has a parent <code>calcite-tip-manager</code> . Only o

**Events:**

The following events are observed by shiny:

Event	Description
<code>calciteTipDismiss</code>	Emits when the component has been closed.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding text and a hyperlink.
thumbnail	A slot for adding an HTML image element.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tip()
```

---

`calcite_tip_group`      *Create a TipGroup component*

---

**Description**

Use the `calcite-carousel` and `calcite-carousel-item` components instead.

**Usage**

```
calcite_tip_group(...)
```

**Arguments**

...                  named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Values	Reflects to Attribute
<code>groupTitle</code>	<code>group-title</code>	The component header text for all nested <code>calcite-tips</code> .	string	FALSE

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-tips.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tip_group()
```

---

`calcite_tip_manager`    *Create a TipManager component*

---

**Description**

Use the `calcite-carousel` and `calcite-carousel-item` components instead.

**Usage**

```
calcite_tip_manager(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>closed</code>	<code>closed</code>	When <code>true</code> , does not display or position the component.
<code>headingLevel</code>	<code>heading-level</code>	Specifies the heading level of the component's heading for proper document structure, v
<code>messageOverrides</code>	NA	Use this property to override individual strings used by the component.

**Events:**

The following events are observed by shiny:

Event	Description
<code>calciteTipManagerClose</code>	Emits when the component has been closed.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding calcite-tips.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tip_manager()
```

---

calcite_tooltip	<i>Create a Tooltip component</i>
-----------------	-----------------------------------

---

**Description**

Create a Tooltip component

**Usage**

```
calcite_tooltip(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
<code>closeOnClick</code>	<code>close-on-click</code>	Closes the component when the <code>referenceElement</code> is clicked.
<code>label</code>	<code>label</code>	Accessible name for the component.
<code>offsetDistance</code>	<code>offset-distance</code>	Offset the position of the component away from the <code>referenceElement</code> .
<code>offsetSkidding</code>	<code>offset-skidding</code>	Offset the position of the component along the <code>referenceElement</code> .
<code>open</code>	<code>open</code>	When true, the component is open.
<code>overlayPositioning</code>	<code>overlay-positioning</code>	Determines the type of positioning to use for the overlaid content. Using "absolu

placement	placement	Determines where the component will be positioned relative to the referenceElement
referenceElement	reference-element	The referenceElement to position the component according to its "placement"

**Events:**

The following events are observed by shiny:

Event	Description
calciteTooltipBeforeClose	Fires when the component is requested to be closed and before the closing transition begins.
calciteTooltipBeforeOpen	Fires when the component is added to the DOM but not rendered, and before the opening transition begins.
calciteTooltipClose	Fires when the component is closed and animation is complete.
calciteTooltipOpen	Fires when the component is open and animation is complete.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding text.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tooltip()
```

---

calcite_tree	<i>Create a Tree component</i>
--------------	--------------------------------

---

**Description**

Create a Tree component

**Usage**

```
calcite_tree(...)
```

**Arguments**

...            named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description
lines	lines	When true, displays indentation guide lines.
scale	scale	Specifies the size of the component.
selectedItems	NA	Specifies the component's selected items.
selectionMode	selection-mode	Specifies the selection mode of the component, where: "ancestors" displays with a check

**Events:**

The following events are observed by shiny:

Event	Description
calciteTreeSelect	Fires when the user selects/deselects calcite-tree-items.

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for calcite-tree-item elements.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tree()
```

---

calcite\_tree\_item      *Create a TreeItem component*

---

**Description**

Create a TreeItem component

**Usage**

```
calcite_tree_item(...)
```

**Arguments**

...                    named attributes passed to `htmltools::tag()`

**Details****Properties:**

The following properties are provided by this component:

Name	Attribute	Description	Values
<code>disabled</code>	<code>disabled</code>	When <code>true</code> , interaction is prevented and the component is displayed with lower opacity.	boolean
<code>expanded</code>	<code>expanded</code>	When <code>true</code> , the component is expanded.	boolean
<code>iconFlipRtl</code>	<code>icon-flip-rtl</code>	When <code>true</code> , the icon will be flipped when the element direction is right-to-left (" <code>rtl</code> ").	"both"
<code>iconStart</code>	<code>icon-start</code>	Specifies an icon to display at the start of the component.	string
<code>label</code>	<code>label</code>	Accessible name for the component.	string
<code>selected</code>	<code>selected</code>	When <code>true</code> , the component is selected.	boolean

**Slots:**

The following slots are provided by this component:

Slot	Description
Default (unnamed)	A slot for adding text.
<code>children</code>	A slot for adding nested <code>calcite-tree</code> elements.
<code>actions-end</code>	A slot for adding actions to the end of the component. It is recommended to use two or fewer actions.

**Value**

an object of class `calcite_component` which is a subclass of `shiny.tag`

**References**

[Official Documentation](#)

**Examples**

```
calcite_tree_item()
```

---

calcite\_version                    *Calcite components version*

---

**Description**

Reports the currently used calcite component version.

**Usage**

```
calcite_version()
```

**Value**

a character scalar

**Examples**

```
calcite_version()
```

---

update_calcite	<i>Update Calcite Component Properties</i>
----------------	--

---

**Description**

Updates the properties of the javascript Calcite component.

**Usage**

```
update_calcite(id, ..., session = shiny::getDefaultReactiveDomain())
```

**Arguments**

id	the html ID of the element to update. Must be a character scalar.
...	named properties to be updated in the component. The names must match the property name. Otherwise, will fail silently.
session	a shiny session object. Default <code>shiny::getDefaultReactiveDomain()</code> .

**Value**

NULL. Sends a message to the shiny session object.

**Examples**

```
# this cannot work outside of shiny
if (interactive()) {
  library(shiny)
  ui <- calcite_shell(
    calcite_card(
      heading = "Content",
      calcite_label(
        layout = "inline",
        calcite_checkbox(id = "checked"),
        "Click me"
      )
    ),
    calcite_notice(
      id = "initial-note",
      div(slot = "title", "Nice!"),
      div(slot = "message", "This is a success message")
    )
  )
}
```

```
)  
  
server <- function(input, output, session) {  
  observeEvent(input$checked_checked, {  
    checked <- input$checked_checked$values  
    # Update the `initial-note` property here  
    update_calcite("initial-note", open = checked)  
  })  
}  
  
shinyApp(ui, server)  
}
```

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