

# Package ‘mx.client’

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**Title** Stateful Matrix Client Helpers

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**Description** Stateful helpers for building 'Matrix' (<<https://matrix.org>>) chat clients in R. Builds on the low-level 'mx.api' Client-Server API bindings, adding local configuration persistence, room resolution, sync cursor handling, sync-event extraction, invite acceptance, a conservative Markdown-to-HTML converter for formatted messages, and 'Olm'/Megolm' end-to-end encryption orchestration over the optional 'mx.crypto' package.

**License** Apache License (>= 2)

**URL** <https://github.com/cornball-ai/mx.client>

**BugReports** <https://github.com/cornball-ai/mx.client/issues>

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 mx.client-package      *Stateful Matrix Client Helpers*


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## Description

Stateful helpers for building 'Matrix' (<<https://matrix.org>>) chat clients in R. Builds on the low-level 'mx.api' Client-Server API bindings, adding local configuration persistence, room resolution, sync cursor handling, sync-event extraction, invite acceptance, a conservative Markdown-to-HTML converter for formatted messages, and 'Olm'/'Megolm' end-to-end encryption orchestration over the optional 'mx.crypto' package.

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---

mx\_accept\_invites      *Accept pending Matrix room invites*

---

### Description

Accept pending Matrix room invites

### Usage

```
mx_accept_invites(client, invites)
```

### Arguments

client	Matrix client config.
invites	Character vector of room ids.

### Value

Character vector of joined room ids.

### Examples

```
## Not run:  
# Needs a live homeserver session.  
client <- mx_client_load("myapp")  
res <- mx_sync_update(client)  
mx_accept_invites(res$client, mx_extract_invites(res$sync))  
  
## End(Not run)
```

---

mx\_client\_configure      *Configure and save a Matrix client*

---

### Description

Logs in with **mx.api**, joins or records the target room, and writes a reusable local config. Extra fields are merged into the saved config so applications can persist their own defaults without reimplementing login.

### Usage

```
mx_client_configure(server, user, password, room, app = "mx.client",  
                    path = NULL, device_id = NULL, extra = list())
```

**Arguments**

server	Character. Homeserver base URL.
user	Character. Matrix user localpart or full MXID.
password	Character. Account password.
room	Character. Room ID or alias to join.
app	Character. Application namespace.
path	Character or NULL. Explicit destination path.
device_id	Character or NULL. Existing device id to reuse.
extra	Named list. Additional fields to save.

**Value**

Saved "mx\_client\_config", invisibly.

**Examples**

```
## Not run:
# Needs a live homeserver and account credentials.
mx_client_configure("https://matrix.example.org", "bot", "secret",
                  room = "#general:example.org", app = "myapp")

## End(Not run)
```

---

mx\_client\_config\_path *Path to a Matrix client config file*

---

**Description**

Resolves the config path for an application that uses mx.client. The default environment variable is derived from app; for example, app = "corteza" honors CORTEZA\_MATRIX\_CONFIG.

**Usage**

```
mx_client_config_path(app = "mx.client", env_var = NULL)
```

**Arguments**

app	Character. Application namespace for tools::R_user_dir().
env_var	Character or NULL. Override environment variable name.

**Value**

Character path.

**Examples**

```
mx_client_config_path("myapp")
```

---

mx\_client\_from\_config *Wrap a list as an mx.client config*

---

**Description**

Wrap a list as an mx.client config

**Usage**

```
mx_client_from_config(cfg, path = NULL, app = NULL)
```

**Arguments**

cfg	Named list.
path	Character or NULL. Source/sink path for saves.
app	Character or NULL. Application namespace.

**Value**

An object of class "mx\_client\_config".

**Examples**

```
cfg <- mx_client_from_config(list(server = "https://matrix.example.org",
                                token = "syt_example",
                                user_id = "@bot:example.org",
                                device_id = "DEVICEID"))
class(cfg)
```

---

mx\_client\_legacy\_config\_path

*Legacy Matrix config path for an application*

---

**Description**

Currently only app = "corteza" has a historical path: ~/.corteza/matrix.json.

**Usage**

```
mx_client_legacy_config_path(app = "mx.client")
```

**Arguments**

app	Character. Application namespace.
-----	-----------------------------------

**Value**

Character path or NULL.

**Examples**

```
mx_client_legacy_config_path("corteza")
```

---

mx_client_load	<i>Load a Matrix client config</i>
----------------	------------------------------------

---

**Description**

Reads a JSON config. If path or the derived environment variable is explicit, that path is authoritative. Otherwise legacy\_path is used as a compatibility fallback when present.

**Usage**

```
mx_client_load(app = "mx.client", path = NULL,
               legacy_path = mx_client_legacy_config_path(app), env_var = NULL)
```

**Arguments**

app	Character. Application namespace.
path	Character or NULL. Explicit config path.
legacy_path	Character or NULL. Backward-compatible fallback path.
env_var	Character or NULL. Override environment variable name.

**Value**

An "mx\_client\_config" object.

**Examples**

```
path <- file.path(tempdir(), "matrix.json")
cfg <- mx_client_from_config(list(server = "https://matrix.example.org",
                                token = "syt_example",
                                user_id = "@bot:example.org",
                                device_id = "DEVICEID"))
mx_client_save(cfg, path = path)
mx_client_load(path = path)$user_id
unlink(path)
```

---

mx_client_relogin	<i>Re-login with stored credentials and refresh the saved token</i>
-------------------	---

---

**Description**

Uses the password persisted in the client config to obtain a fresh access token for the *same* device (reusing `client$device_id`, so an E2EE device identity survives the refresh), then saves the updated config. Typical use is recovering from an invalidated token; see [mx\\_with\\_relogin](#) for the catch-and-retry wrapper.

**Usage**

```
mx_client_relogin(client, save = TRUE)
```

**Arguments**

client	Matrix client config with password.
save	Logical. Persist the refreshed config (default TRUE).

**Value**

The refreshed "mx\_client\_config".

**Examples**

```
## Not run:
# Needs a live homeserver and a stored password.
client <- mx_client_relogin(mx_client_load("myapp"))

## End(Not run)
```

---

mx_client_save	<i>Save a Matrix client config</i>
----------------	------------------------------------

---

**Description**

Writes JSON with mode 0600.

**Usage**

```
mx_client_save(client, app = NULL, path = NULL)
```

**Arguments**

client	Named list or "mx_client_config".
app	Character or NULL. Application namespace.
path	Character or NULL. Destination path.



---

mx\_crypto\_account      *Load or create this client's Olm account*

---

**Description**

Unpickles `account.pickle` from the store, or mints a fresh account and persists it. The account holds the device's long-lived Curve25519/Ed25519 identity keys.

**Usage**

```
mx_crypto_account(store_dir)
```

**Arguments**

store\_dir      Character. Crypto store directory.

**Value**

An `mx.crypto` account handle.

**Examples**

```
if (requireNamespace("mx.crypto", quietly = TRUE)) {  
  store <- mx_crypto_store_dir("myapp", path = tempfile())  
  acct <- mx_crypto_account(store)  
  unlink(store, recursive = TRUE)  
}
```

---

mx\_crypto\_account\_save

*Persist an Olm account to the store*

---

**Description**

Persist an Olm account to the store

**Usage**

```
mx_crypto_account_save(account, store_dir)
```

**Arguments**

account      An `mx.crypto` account handle.  
store\_dir      Character. Crypto store directory.

**Value**

The pickle path, invisibly.

**Examples**

```
if (requireNamespace("mx.crypto", quietly = TRUE)) {  
  store <- mx_crypto_store_dir("myapp", path = tempfile())  
  acct <- mx_crypto_account(store)  
  mx_crypto_account_save(acct, store)  
  unlink(store, recursive = TRUE)  
}
```

---

mx\_crypto\_claim\_otks *Claim a one-time key for each device*

---

**Description**

Calls /keys/claim and attaches the claimed key to each device as \$otk, ready for mx\_crypto\_encrypt\_for\_devices().

**Usage**

```
mx_crypto_claim_otks(client, devices)
```

**Arguments**

client	Matrix client config.
devices	List of devices from mx_crypto_known_devices().

**Value**

The devices with an otk field added where one was claimed.

**Examples**

```
## Not run:  
devs <- mx_crypto_claim_otks(client, mx_crypto_known_devices(client, uid))  
  
## End(Not run)
```

---

 mx\_crypto\_decrypt\_event

*Decrypt an m.room.encrypted event (Megolm)*


---

### Description

Decrypt an m.room.encrypted event (Megolm)

### Usage

```
mx_crypto_decrypt_event(inbound_session, encrypted)
```

### Arguments

inbound_session	An inbound Megolm session for the event's session_id.
encrypted	The m.room.encrypted event content.

### Value

The decrypted event payload (a parsed list).

### Examples

```
## Not run:
ev <- mx_crypto_decrypt_event(inb, encrypted_content)
ev$content$body

## End(Not run)
```

---

 mx\_crypto\_device\_keys *Build a signed device\_keys object for upload*


---

### Description

Produces the device\_keys structure /keys/upload expects: the device's public identity keys plus an Ed25519 signature over their canonical JSON. Hand the result to mx.api::mx\_keys\_upload().

### Usage

```
mx_crypto_device_keys(account, user_id, device_id)
```

### Arguments

account	An mx.crypto account handle.
user_id	Character. Full Matrix user id.
device_id	Character. This device's id.

**Value**

A named list ready to upload.

**Examples**

```
if (requireNamespace("mx.crypto", quietly = TRUE)) {
  store <- mx_crypto_store_dir("myapp", path = tempfile())
  acct <- mx_crypto_account(store)
  dk <- mx_crypto_device_keys(acct, "@bot:example.org", "DEVICEID")
  unlink(store, recursive = TRUE)
}

## Not run:
# Uploading needs a live homeserver session:
mx.api::mx_keys_upload(session, device_keys = dk)

## End(Not run)
```

---

mx\_crypto\_encrypt\_event

*Encrypt event content for a room (Megolm)*

---

**Description**

Returns the m.room.encrypted content to send as the event body.

**Usage**

```
mx_crypto_encrypt_event(megolm_out, content, room_id, sender_curve25519,
                        device_id)
```

**Arguments**

megolm_out	An outbound Megolm session.
content	Named list. The plaintext event content (e.g. an m.room.message).
room_id	Character. Room id.
sender_curve25519	Character. This device's Curve25519 key.
device_id	Character. This device's id.

**Value**

A named list: m.room.encrypted content.

**Examples**

```
## Not run:
enc <- mx_crypto_encrypt_event(megolm_out,
  list(msgtype = "m.text", body = "hi"), "!room:ex", my_curve, "DEV")

## End(Not run)
```

---

```
mx_crypto_encrypt_for_devices
```

*Encrypt an event for an encrypted room's devices*

---

**Description**

Ensures an outbound Megolm session for the room, shares its key with any recipient device that has not received it yet (establishing an Olm session, claiming a one-time key when needed), and encrypts the event. Returns the to-device payloads and the `m.room.encrypted` event; the caller sends them with `mx.api::mx_send_to_device()` and `mx.api::mx_send()`.

**Usage**

```
mx_crypto_encrypt_for_devices(account, sessions, room_id, content,
  sender_curve25519, device_id, recipients = list())
```

**Arguments**

<code>account</code>	An <code>mx.crypto</code> account handle.
<code>sessions</code>	A session set.
<code>room_id</code>	Character room id.
<code>content</code>	Named list. Plaintext event content.
<code>sender_curve25519</code>	Character. This device's Curve25519 key.
<code>device_id</code>	Character. This device's id.
<code>recipients</code>	List of recipient devices, each a list with <code>user_id</code> , <code>device_id</code> , <code>curve25519</code> , and (only needed to open a new Olm session) <code>otk</code> , a claimed one-time key.

**Value**

List with `to_device` (per-device payloads), `event` (the `m.room.encrypted` content), and the updated sessions.

**Examples**

```

if (requireNamespace("mx.crypto", quietly = TRUE)) {
  acct <- mx.crypto::mxc_account_new()
  out <- mx_crypto_encrypt_for_devices(
    acct, mx_crypto_sessions_new(), "!r:ex",
    list(msgtype = "m.text", body = "hi"),
    mx.crypto::mxc_account_identity_keys(acct)$curve25519, "DEV",
    recipients = list())
  names(out)
}

```

---

```
mx_crypto_handle_to_device
```

*Decrypt an inbound Olm to-device payload*

---

**Description**

Accepts an m.room.encrypted to-device content addressed to this device and returns the decrypted event. When it is an m.room\_key, the caller builds an inbound Megolm session from content\$session\_key with mx\_crypto\_inbound\_session().

**Usage**

```
mx_crypto_handle_to_device(account, my_curve25519, content)
```

**Arguments**

account	An mx.crypto account handle.
my_curve25519	Character. This device's Curve25519 key.
content	The to-device m.room.encrypted content.

**Value**

The decrypted event (a parsed list), or NULL if not for us.

**Examples**

```

## Not run:
ev <- mx_crypto_handle_to_device(acct, my_curve, td_content)
if (identical(ev$type, "m.room_key")) {
  inb <- mx_crypto_inbound_session(ev$content$session_key)
}

## End(Not run)

```

---

`mx_crypto_inbound_session`*Build an inbound Megolm session from a shared room key*

---

**Description**

Build an inbound Megolm session from a shared room key

**Usage**

```
mx_crypto_inbound_session(session_key)
```

**Arguments**

`session_key` Character. The `session_key` from an `m.room_key` event.

**Value**

An inbound Megolm session.

**Examples**

```
## Not run:
inb <- mx_crypto_inbound_session(ev$content$session_key)

## End(Not run)
```

---

`mx_crypto_known_devices`*List the devices (and identity keys) of some users*

---

**Description**

Queries `/keys/query` and flattens the result to a list of devices.

**Usage**

```
mx_crypto_known_devices(client, user_ids)
```

**Arguments**

`client` Matrix client config.  
`user_ids` Character vector of Matrix user ids.

**Value**

List of devices, each `list(user_id, device_id, curve25519, ed25519)`.

**Examples**

```
## Not run:
mx_crypto_known_devices(client, "@bob:example.org")

## End(Not run)
```

---

```
mx_crypto_process_sync
```

*Process a sync response: store room keys, decrypt room events*

---

**Description**

Handles inbound to-device `m.room.encrypted` (Olm) messages, storing any `m.room_key` as an inbound Megolm session, then decrypts `m.room.encrypted` timeline events whose session is known. Returns normalized text events in the same shape as `mx_extract_text_events()`, plus the updated session set.

**Usage**

```
mx_crypto_process_sync(account, sessions, sync_resp, self_curve25519,
                       self_id = NULL)
```

**Arguments**

<code>account</code>	An <code>mx.crypto</code> account handle.
<code>sessions</code>	A session set.
<code>sync_resp</code>	Parsed /sync response.
<code>self_curve25519</code>	Character. This device's Curve25519 key.
<code>self_id</code>	Character or NULL. This user's Matrix id, for <code>is_self</code> tagging.

**Value**

List with events (decrypted, normalized) and the updated sessions.

**Examples**

```
if (requireNamespace("mx.crypto", quietly = TRUE)) {
  acct <- mx.crypto::mxc_account_new()
  res <- mx_crypto_process_sync(acct, mx_crypto_sessions_new(),
    list(to_device = list(events = list()), rooms = list(join = list())),
    mx.crypto::mxc_account_identity_keys(acct)$curve25519)
  length(res$events)
}
```

---

 mx\_crypto\_publish\_keys

*Publish this device's identity and one-time keys*


---

### Description

Builds and signs the device keys and a batch of one-time keys, uploads them with `mx.api::mx_keys_upload()`, marks them published, and persists the account. Call once after login and again to replenish one-time keys.

### Usage

```
mx_crypto_publish_keys(client, account, store_dir, n_otks = 50L)
```

### Arguments

<code>client</code>	Matrix client config (needs <code>user_id</code> , <code>device_id</code> ).
<code>account</code>	An <code>mx.crypto</code> account handle.
<code>store_dir</code>	Character. Crypto store directory.
<code>n_otks</code>	Integer. Number of one-time keys to publish.

### Value

The `/keys/upload` response, invisibly.

### Examples

```
## Not run:
acct <- mx_crypto_account(mx_crypto_store_dir("corteza"))
mx_crypto_publish_keys(mx_client_load(app = "corteza"), acct,
  mx_crypto_store_dir("corteza"))

## End(Not run)
```

---

 mx\_crypto\_room\_key\_payload

*Encrypt a Megolm room key to one device as a to-device payload*


---

### Description

Wraps the outbound Megolm session's key in an `m.room_key` event, Olm-encrypts it to the recipient device, and returns the `m.room.encrypted` to-device content to hand to `mx.api::mx_send_to_device()`.

**Usage**

```
mx_crypto_room_key_payload(olm_session, sender_curve25519,
                           recipient_curve25519, room_id, megolm_out)
```

**Arguments**

olm\_session      An outbound Olm session (mx.crypto::mxc\_olm\_create\_outbound()).

sender\_curve25519      Character. This device's Curve25519 key.

recipient\_curve25519      Character. Target device's Curve25519 key.

room\_id          Character. Room the key is for.

megolm\_out      An outbound Megolm session.

**Value**

A named list: the to-device m.room.encrypted content.

**Examples**

```
## Not run:
content <- mx_crypto_room_key_payload(olm, my_curve, their_curve,
                                     "!room:ex", megolm_out)

## End(Not run)
```

---

```
mx_crypto_sessions_load
```

*Load a session set from the crypto store*

---

**Description**

Load a session set from the crypto store

**Usage**

```
mx_crypto_sessions_load(store_dir)
```

**Arguments**

store\_dir      Character. Crypto store directory.

**Value**

A session set (empty if nothing is stored yet).

**Examples**

```
if (requireNamespace("mx.crypto", quietly = TRUE)) {  
  s <- mx_crypto_sessions_load(file.path(tempfile(), "crypto"))  
}
```

---

mx\_crypto\_sessions\_new

*Create an empty E2EE session set*

---

**Description**

Create an empty E2EE session set

**Usage**

```
mx_crypto_sessions_new()
```

**Value**

A session set: named lists olm, olm\_in, megoim\_out, megoim\_in.

**Examples**

```
s <- mx_crypto_sessions_new()  
names(s)
```

---

mx\_crypto\_sessions\_save

*Persist a session set to the crypto store*

---

**Description**

Pickles every live session (encrypted at rest with the store key) into sessions.json. Reload with mx\_crypto\_sessions\_load().

**Usage**

```
mx_crypto_sessions_save(sessions, store_dir)
```

**Arguments**

sessions	A session set.
store_dir	Character. Crypto store directory.

**Value**

The path written, invisibly.

**Examples**

```
if (requireNamespace("mx.crypto", quietly = TRUE)) {  
  dir <- file.path(tempfile(), "crypto")  
  mx_crypto_sessions_save(mx_crypto_sessions_new(), dir)  
}
```

---

mx\_crypto\_store\_dir     *Directory holding this client's encryption state*

---

**Description**

The crypto store keeps the pickled Olm account, the 32-byte key that encrypts those pickles at rest, and (later) per-peer Olm and per-room Megolm sessions. It lives beside the JSON config under `tools::R_user_dir()`.

**Usage**

```
mx_crypto_store_dir(app = "mx.client", path = NULL)
```

**Arguments**

app	Character. Application namespace.
path	Character or NULL. Explicit store directory.

**Value**

Character directory path.

**Examples**

```
mx_crypto_store_dir("myapp", path = tempfile())
```

---

mx\_extract\_invites      *Extract pending invite room ids from a sync response*

---

**Description**

Extract pending invite room ids from a sync response

**Usage**

```
mx_extract_invites(sync_resp)
```

**Arguments**

sync\_resp      Parsed /sync response.

**Value**

Character vector of invited room ids.

**Examples**

```
sync_resp <- list(rooms = list(invite = list("!inv:example.org" = list())))
mx_extract_invites(sync_resp)
```

---

mx\_extract\_reaction\_verdict  
                                  *Extract a reaction approval verdict from sync events*

---

**Description**

Scans a room timeline for a reaction on target\_event\_id from someone other than self\_id. Returns TRUE for approval keys, FALSE for denial keys, or NULL when no verdict is present.

**Usage**

```
mx_extract_reaction_verdict(sync_resp, room_id, self_id, target_event_id,
                           approve_keys = NULL, deny_keys = NULL)
```

**Arguments**

sync\_resp      Parsed /sync response.  
 room\_id        Character room id.  
 self\_id        Current user's Matrix id.  
 target\_event\_id      Event id being reacted to.

approve_keys	Character vector of reaction keys read as approval. NULL (default) uses thumbs-up (U+1F44D), check-mark (U+2705), and "y"/"yes"/"ok".
deny_keys	Character vector of reaction keys read as denial. NULL (default) uses thumbs-down (U+1F44E), cross-mark (U+274C), and "n"/"no"/"nope".

**Value**

TRUE, FALSE, or NULL.

**Examples**

```
sync_resp <- list(rooms = list(join = list("!room:example.org" = list(
  timeline = list(events = list(list(type = "m.reaction",
    sender = "@alice:example.org",
    content = list("m.relates_to" = list(rel_type = "m.annotation",
      event_id = "$msg", key = "yes"))))))))
mx_extract_reaction_verdict(sync_resp, "!room:example.org",
  self_id = "@bot:example.org",
  target_event_id = "$msg")
```

---

mx\_extract\_text\_events

*Extract text message events from a sync response*

---

**Description**

Walks joined-room timeline events and returns normalized text-message records. Self events are retained and tagged with `is_self`.

**Usage**

```
mx_extract_text_events(sync_resp, self_id, msgtypes = "m.text")
```

**Arguments**

sync_resp	Parsed /sync response.
self_id	Current user's Matrix id.
msgtypes	Character vector of message types to include.

**Value**

List of normalized event records.

**Examples**

```
sync_resp <- list(rooms = list(join = list("!room:example.org" = list(
  timeline = list(events = list(list(type = "m.room.message",
    event_id = "$1", sender = "@alice:example.org",
    content = list(msgtype = "m.text", body = "hello"))))))))
mx_extract_text_events(sync_resp, self_id = "@bot:example.org")
```

---

mx\_markdown\_to\_html     *Convert a conservative markdown subset to Matrix custom HTML*

---

### Description

Supports headings, bullets, numbered lists, fenced code blocks, inline code, bold, and simple underscore emphasis.

### Usage

```
mx_markdown_to_html(text)
```

### Arguments

text                    Character markdown body.

### Value

Character HTML suitable for m.room.message formatted\_body.

### Examples

```
mx_markdown_to_html("# Status\n- built\n- checked\n\nShip `0.1.0` **soon**")
```

---

mx\_pill\_mentions             *Turn textual @mentions into matrix.to pills*

---

### Description

Replaces each occurrence of @localpart (or the full @localpart:server id) in already-rendered HTML with a matrix.to anchor, which Matrix clients render as a mention pill. A user id with no textual occurrence is left to m.mentions alone, which still notifies.

### Usage

```
mx_pill_mentions(html, user_ids)
```

### Arguments

html                    Character HTML (e.g. from mx\_markdown\_to\_html).

user\_ids                Character vector of full Matrix user ids.

### Value

Character HTML with mention pills.

**Examples**

```
mx_pill_mentions("<p>ping @jorge</p>", "@jorge:example.org")
```

---

```
mx_resolve_room      Resolve a room id, name, or default room
```

---

**Description**

Resolution order: literal room IDs beginning with !, a supplied room\_cache name-to-id map, joined-room display-name lookup, then the config's room\_id fallback.

**Usage**

```
mx_resolve_room(client, room = NULL, room_cache = NULL, fallback = TRUE,
                details = FALSE, quiet = FALSE)
```

**Arguments**

client	Matrix client config.
room	Character or NULL.
room_cache	Named list or character vector mapping names to ids.
fallback	Logical. Use client\$room_id when lookup misses.
details	Logical. Return source metadata instead of just the id.
quiet	Logical. Suppress fallback message.

**Value**

Character room id, or a list when details = TRUE.

**Examples**

```
client <- list(room_id = "!default:example.org")
# Literal ids and cache hits resolve without a server round-trip:
mx_resolve_room(client, "!abc:example.org")
mx_resolve_room(client, "general",
                room_cache = list(general = "!gen:example.org"))
mx_resolve_room(client) # NULL room falls back to the config default
```

---

mx\_room\_encrypted      *Is a room end-to-end encrypted?*

---

### Description

Resolves the room (by name, id, or the config default) and reads its `m.room.encrypted` state. Needs `mx.api >= 0.3.0`.

### Usage

```
mx_room_encrypted(client, room = NULL, room_cache = NULL)
```

### Arguments

<code>client</code>	Matrix client config.
<code>room</code>	Character room id/name or NULL for the default room.
<code>room_cache</code>	Optional room name-to-id cache.

### Value

TRUE when the room advertises an encryption algorithm, FALSE otherwise.

### Examples

```
## Not run:
if (mx_room_encrypted(client, "secret plans")) {
  # use mx_send_encrypted() instead of mx_send_text()
}

## End(Not run)
```

---

mx\_room\_lookup\_by\_name      *Look up a joined room by display name*

---

### Description

Look up a joined room by display name

### Usage

```
mx_room_lookup_by_name(client, name)
```

### Arguments

<code>client</code>	Matrix client config.
<code>name</code>	Character room name.

**Value**

Room id, or NULL when no joined room has that name.

**Examples**

```
## Not run:
# Needs a live homeserver session.
mx_room_lookup_by_name(mx_client_load("myapp"), "general")

## End(Not run)
```

---

mx_send_encrypted	<i>Send an end-to-end encrypted message to a room</i>
-------------------	---

---

**Description**

Discovers the room members' devices (unless recipients is given), claims one-time keys for any without an Olm session, shares the room key over to-device, encrypts the content with Megolm, sends the m.room.encrypted event, and persists the updated sessions.

**Usage**

```
mx_send_encrypted(client, account, sessions, room_id, content, store_dir,
                  recipients = NULL, member_ids = NULL)
```

**Arguments**

client	Matrix client config.
account	An mx.crypto account handle.
sessions	A session set (see mx_crypto_sessions_new()).
room_id	Character room id.
content	Named list. Plaintext event content.
store_dir	Character. Crypto store directory.
recipients	List of recipient devices, or NULL to discover them from member_ids.
member_ids	Character vector of room member user ids (used when recipients is NULL).

**Value**

List with event\_id and the updated sessions.

**Examples**

```
## Not run:
res <- mx_send_encrypted(client, acct, sessions, "!r:ex",
  list(msgtype = "m.text", body = "secret"), store,
  member_ids = "@bob:example.org")

## End(Not run)
```

---

mx_send_media	<i>Send a media file to a Matrix room</i>
---------------	---

---

### Description

Client-layer wrapper over `mx.api::mx_send_media()`: resolves the room by name (or falls back to the config's default room), builds the session from the client config, and uploads + posts in one call. The msgtype is derived from the file's MIME type unless given.

### Usage

```
mx_send_media(client, path, room = NULL, body = basename(path), msgtype = NULL,
              content_type = NULL, info = list(), room_cache = NULL,
              dry_run = FALSE)
```

### Arguments

client	Matrix client config.
path	Character. Path to the file to upload.
room	Character room id/name or NULL for the default room.
body	Character. Message body / filename shown by clients.
msgtype	Character or NULL. NULL derives it from the MIME type.
content_type	Character or NULL. MIME type override for files whose extension guesses wrong (tempfiles, odd extensions); NULL guesses from the extension.
info	List. Extra fields merged into the media info.
room_cache	Optional room name-to-id cache.
dry_run	Logical. Print instead of uploading/sending.

### Details

If you attach `mx.api` and `mx.client` together, namespace-qualify – the two packages export an `mx_send_media` each (session-first there, client-first here).

### Value

Event id, or NULL on dry-run.

### Examples

```
client <- list(room_id = "!default:example.org")
png <- file.path(tempdir(), "plot.png")
file.create(png)
mx_send_media(client, png, dry_run = TRUE)
unlink(png)
```

---

mx_send_text	<i>Send plain text to a Matrix room</i>
--------------	---

---

**Description**

Send plain text to a Matrix room

**Usage**

```
mx_send_text(client, text, room = NULL, msgtype = "m.text", room_cache = NULL,
             dry_run = FALSE, markdown = FALSE, mentions = NULL)
```

**Arguments**

client	Matrix client config.
text	Character message body.
room	Character room id/name or NULL for the default room.
msgtype	Character Matrix message type.
room_cache	Optional room name-to-id cache.
dry_run	Logical. Print instead of sending.
markdown	Logical. If TRUE, include Matrix custom HTML derived from a conservative markdown subset.
mentions	Character vector of Matrix user ids to mention (e.g. "@jorge:cornball.ai"). Each id is added to the event's m.mentions (so the user is notified) and any textual @localpart in the body becomes a matrix.to pill in the HTML. Implies an HTML formatted body even when markdown is FALSE – pills only render from HTML.

**Value**

Event id, or NULL on dry-run.

**Examples**

```
client <- list(room_id = "!default:example.org")
mx_send_text(client, "release is out", dry_run = TRUE)
## Not run:
# A real send needs a live homeserver session:
client <- mx_client_load("myapp")
mx_send_text(client, "release is out", markdown = TRUE,
             mentions = "@jorge:example.org")

## End(Not run)
```

---

mx_sync_update	<i>Sync once and update the stored cursor</i>
----------------	---

---

### Description

Calls `mx.api::mx_sync()` using `client$sync_token`, stores the returned `next_batch` in a returned client object, and optionally saves it back to disk.

### Usage

```
mx_sync_update(client, timeout = 0L, filter = NULL, save = TRUE, path = NULL,
               app = NULL)
```

### Arguments

<code>client</code>	Matrix client config.
<code>timeout</code>	Integer long-poll timeout in milliseconds.
<code>filter</code>	Character or NULL. Matrix sync filter.
<code>save</code>	Logical. Persist the updated client config.
<code>path</code>	Character or NULL. Save destination.
<code>app</code>	Character or NULL. Application namespace for default saves.

### Value

List with `sync`, `client`, and `first_run`.

### Examples

```
## Not run:
# Needs a live homeserver session.
client <- mx_client_load("myapp")
res <- mx_sync_update(client, timeout = 30000L)
events <- mx_extract_text_events(res$sync, client$user_id)

## End(Not run)
```

---

mx_with_relogin	<i>Run a client operation, re-logging in once on an expired token</i>
-----------------	---

---

**Description**

Calls `fn(client)`; if it fails with the server's invalid-token error (M\_UNKNOWN\_TOKEN, signalled as a classed condition by `mx.api >= 0.3.0`), re-logs in via `mx_client_relogin` and retries once with the refreshed client. Any other error propagates.

**Usage**

```
mx_with_relogin(client, fn, save = TRUE)
```

**Arguments**

<code>client</code>	Matrix client config with password.
<code>fn</code>	Function taking a client config.
<code>save</code>	Logical. Persist the refreshed config on relogin.

**Value**

`fn`'s return value.

**Examples**

```
## Not run:
mx_with_relogin(client, function(cl) {
  mx_send_text(cl, "still here after a token rotation")
})

## End(Not run)
```

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